

wav2vec: Self-supervised learning of speech representations

Facebook AI Research



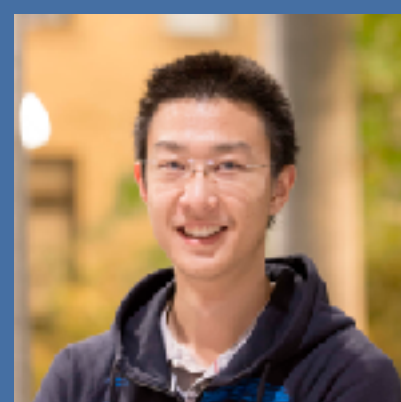
Alexei Baevski



Alexis Conneau



Steffen Schneider



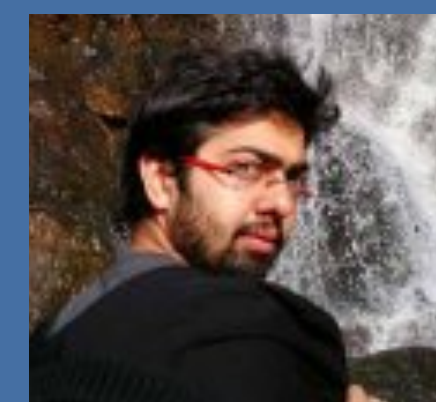
Henry Zhou



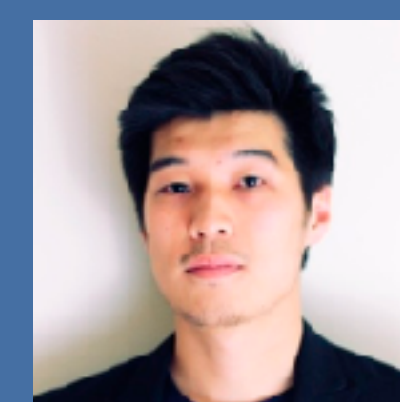
Abdelrahman
Mohamed



Anuroop
Sriram



Naman
Goyal



Wei-Ning Hsu



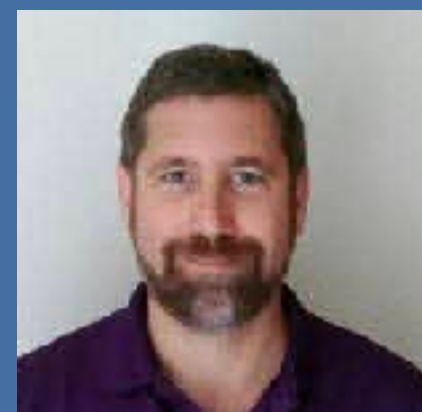
Michael Auli



Kritika Singh



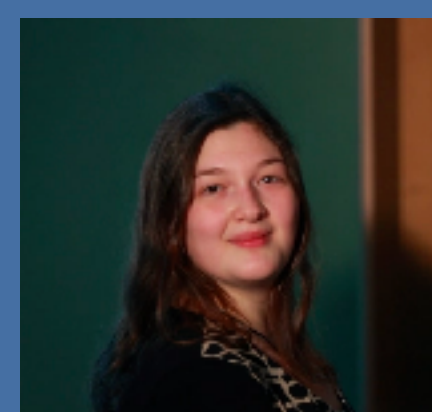
Yatharth Saraf



Geoffrey Zweig



Qiantong Xu



Tatiana
Likhomanenko



Paden
Tomasello



Ronan
Collobert



Gabriel
Synnaeve

Supervised Machine learning



potential train/test mismatch



Need to annotate lots of data!

Training speech recognition models

I like black tea with milk

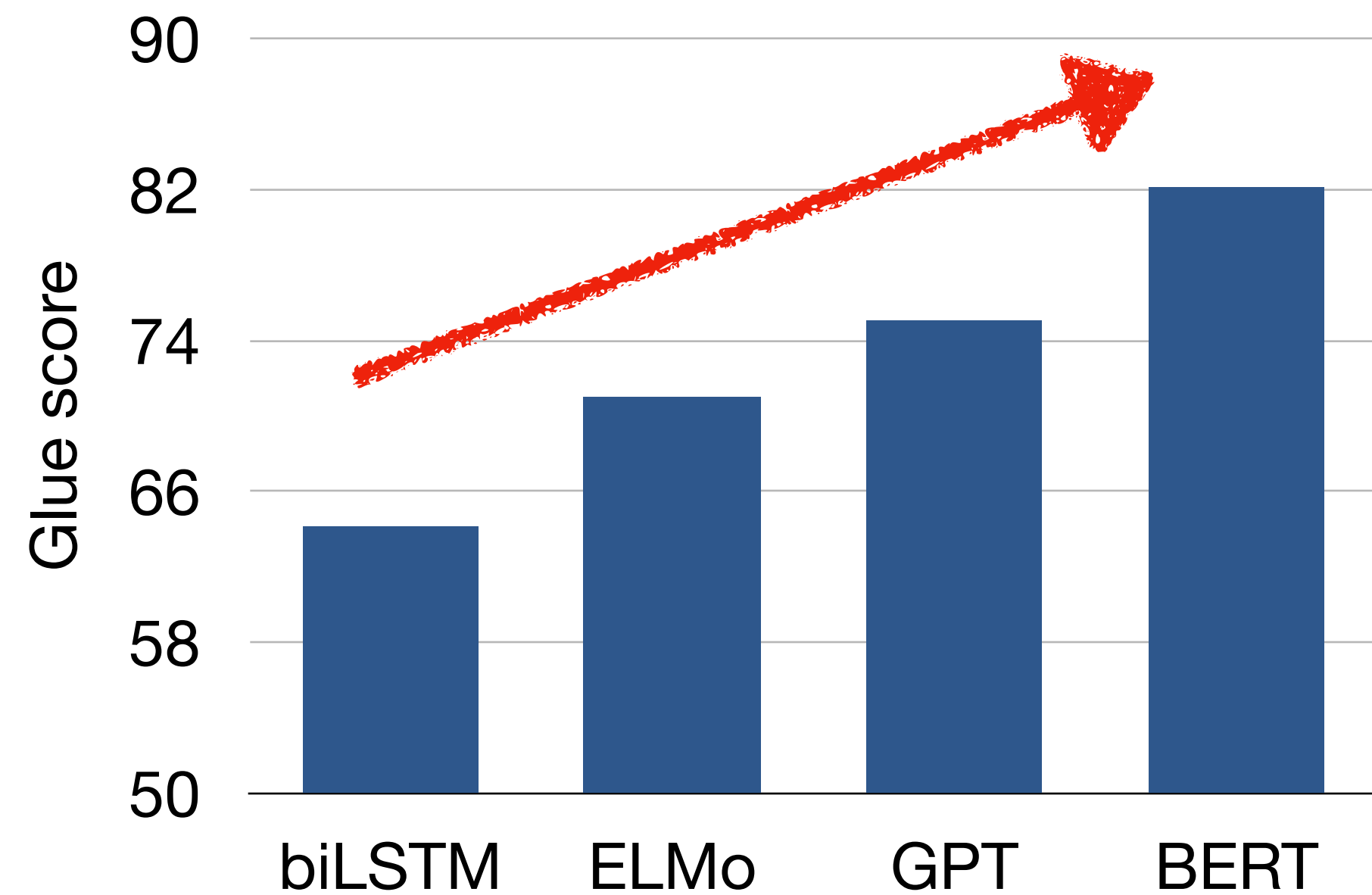


- Train on 1,000s of hours of data for good systems.
- Many languages, dialects, domains etc.

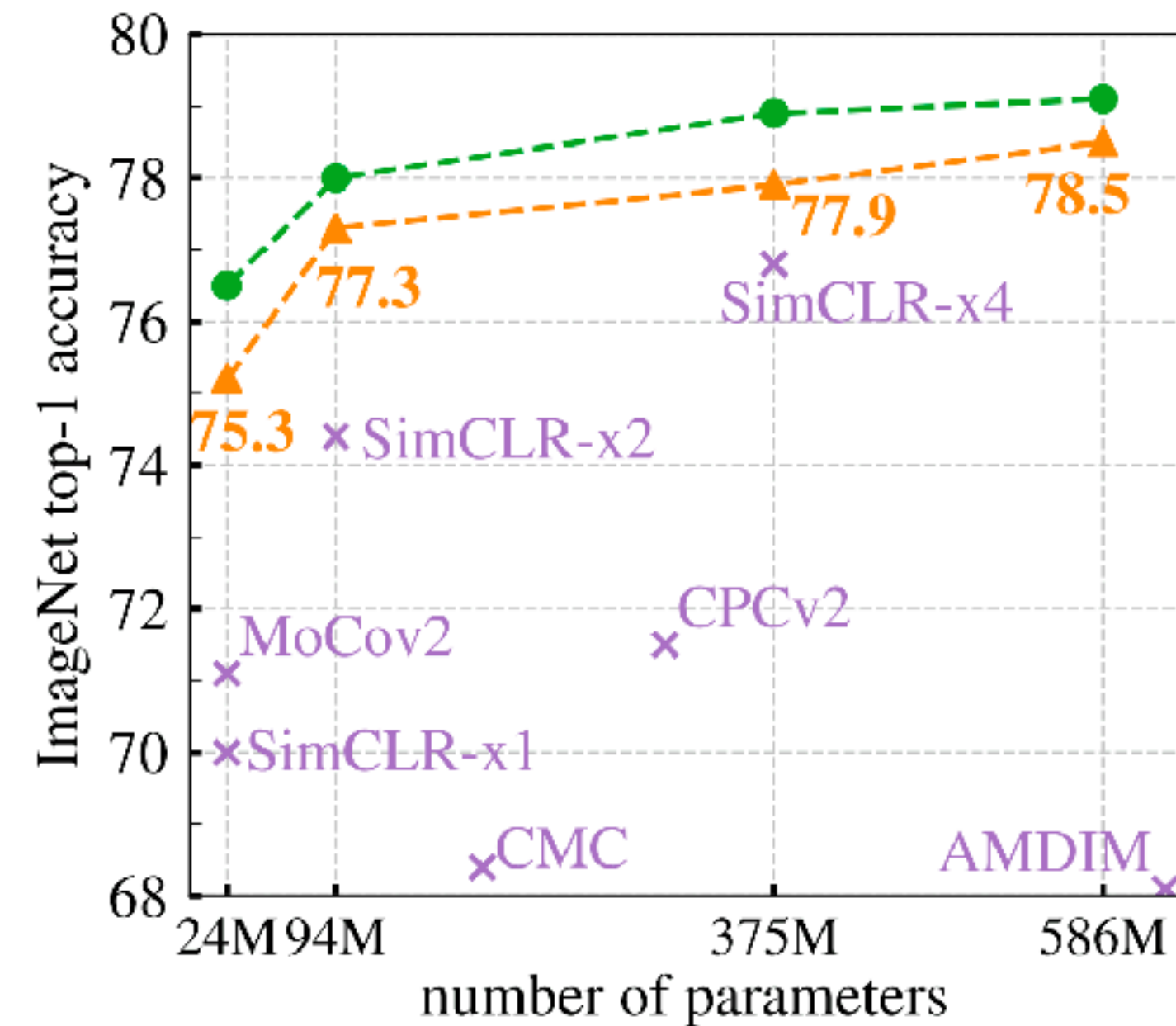


Meanwhile in other fields

Pre-training in NLP



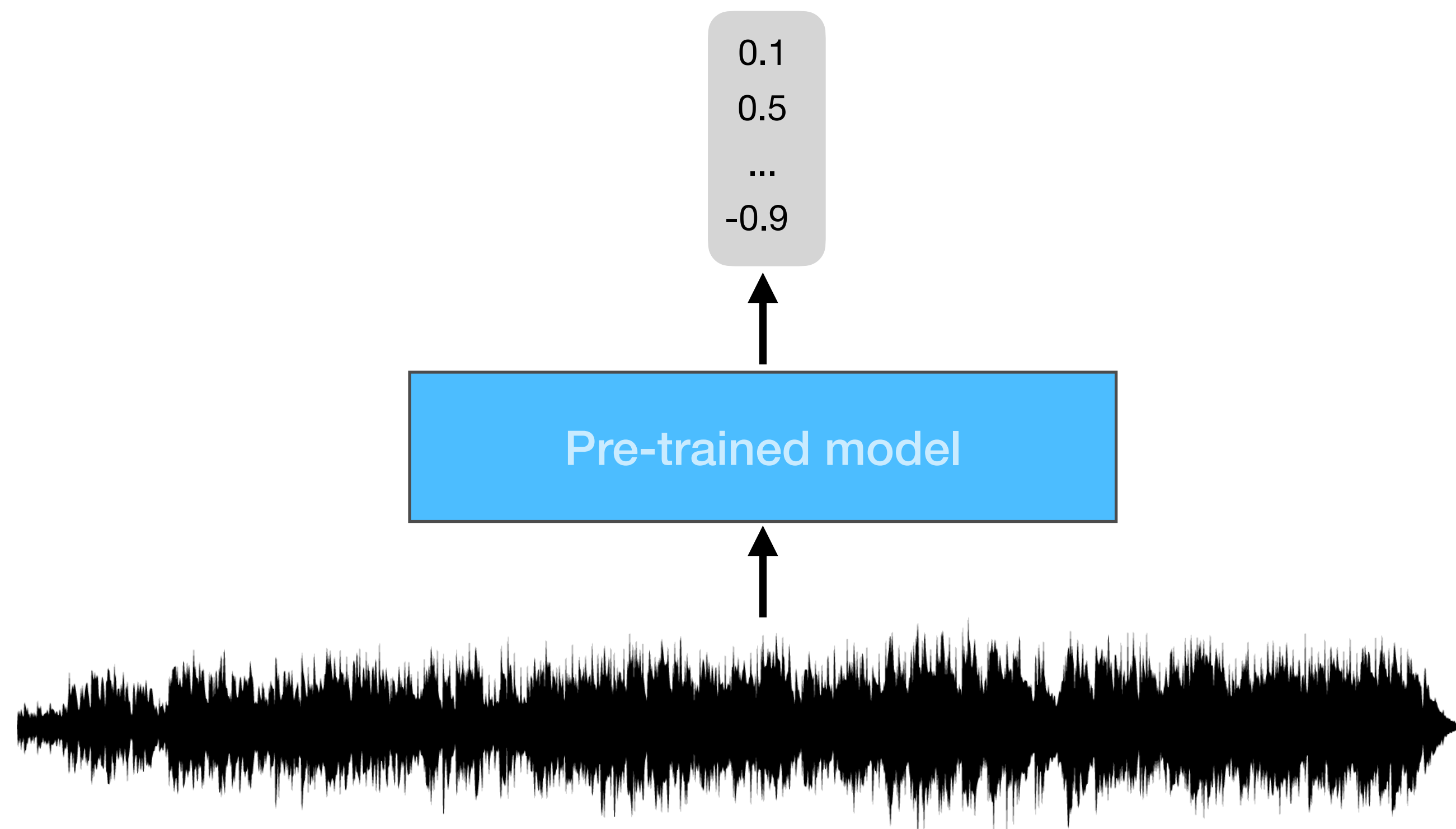
Pre-training in Computer Vision



Unsupervised / Self-supervised Pre-training

- Learn good representations **without labels**
- NLP: Predict occluded parts of sentence
- Vision: make representations invariant to augmentations

Learning good representations of audio data
from unlabeled audio

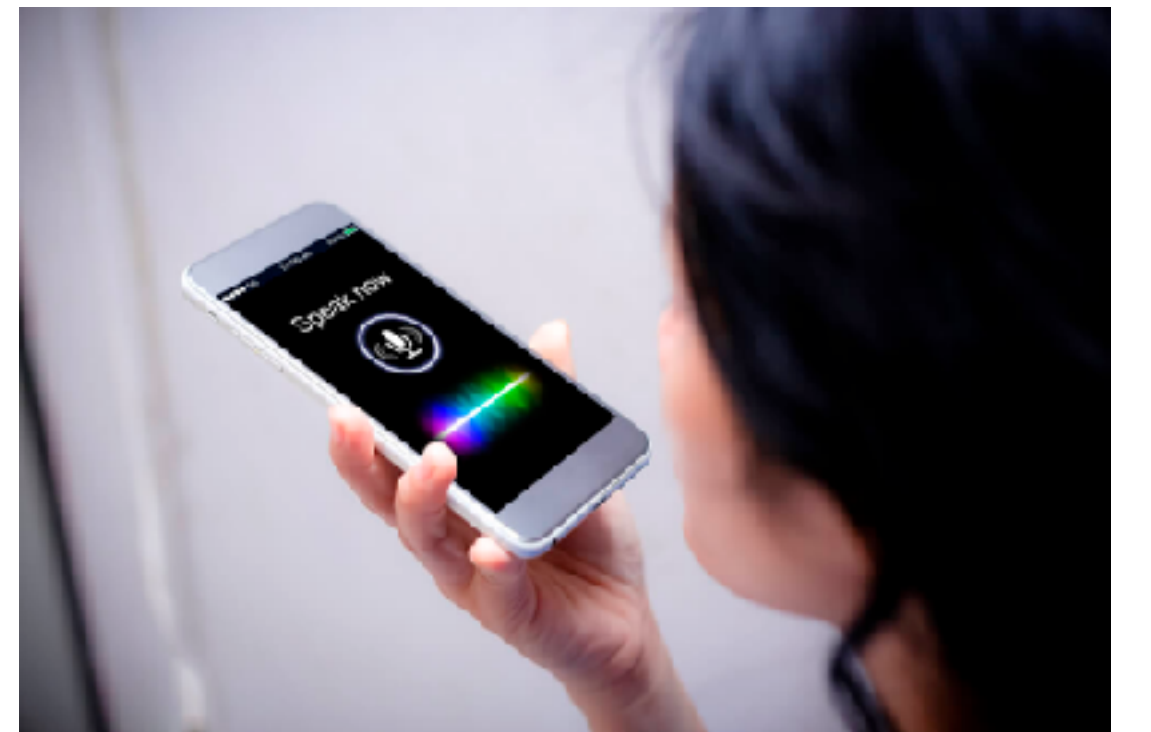


I like tea

Speech recognition

0.1
0.5
...
-0.9

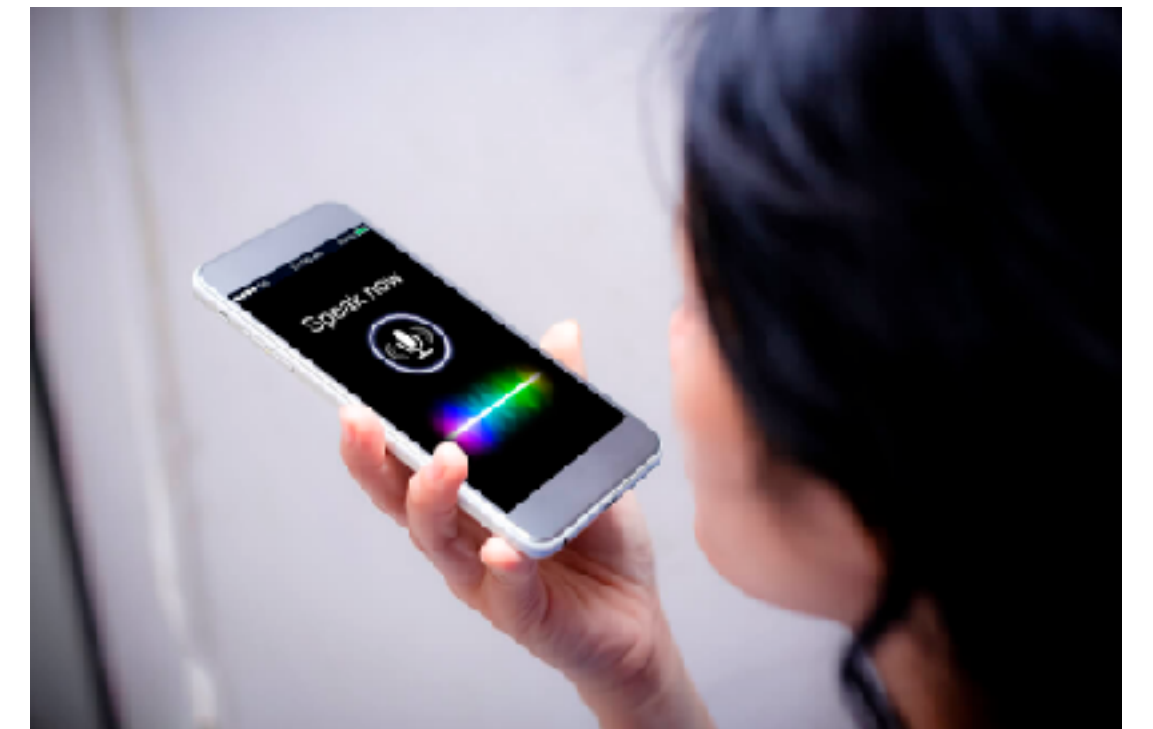
Pre-trained model



Speech translation



Ich mag Tee

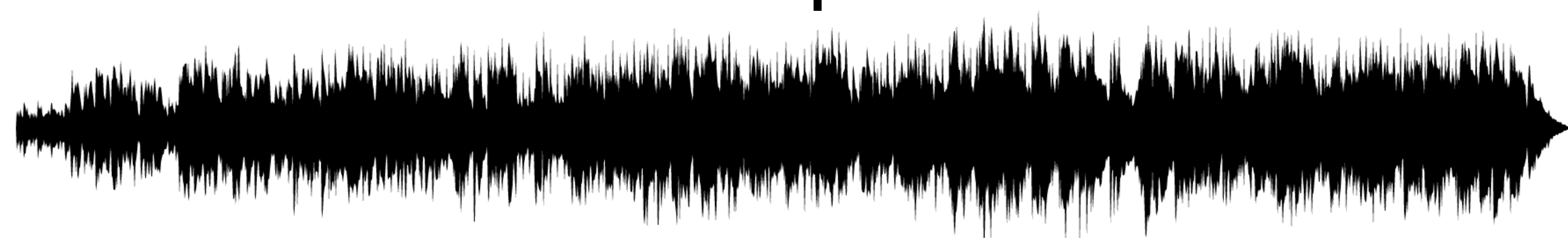


"music"

0.1
0.5
...
-0.9

wav2vec

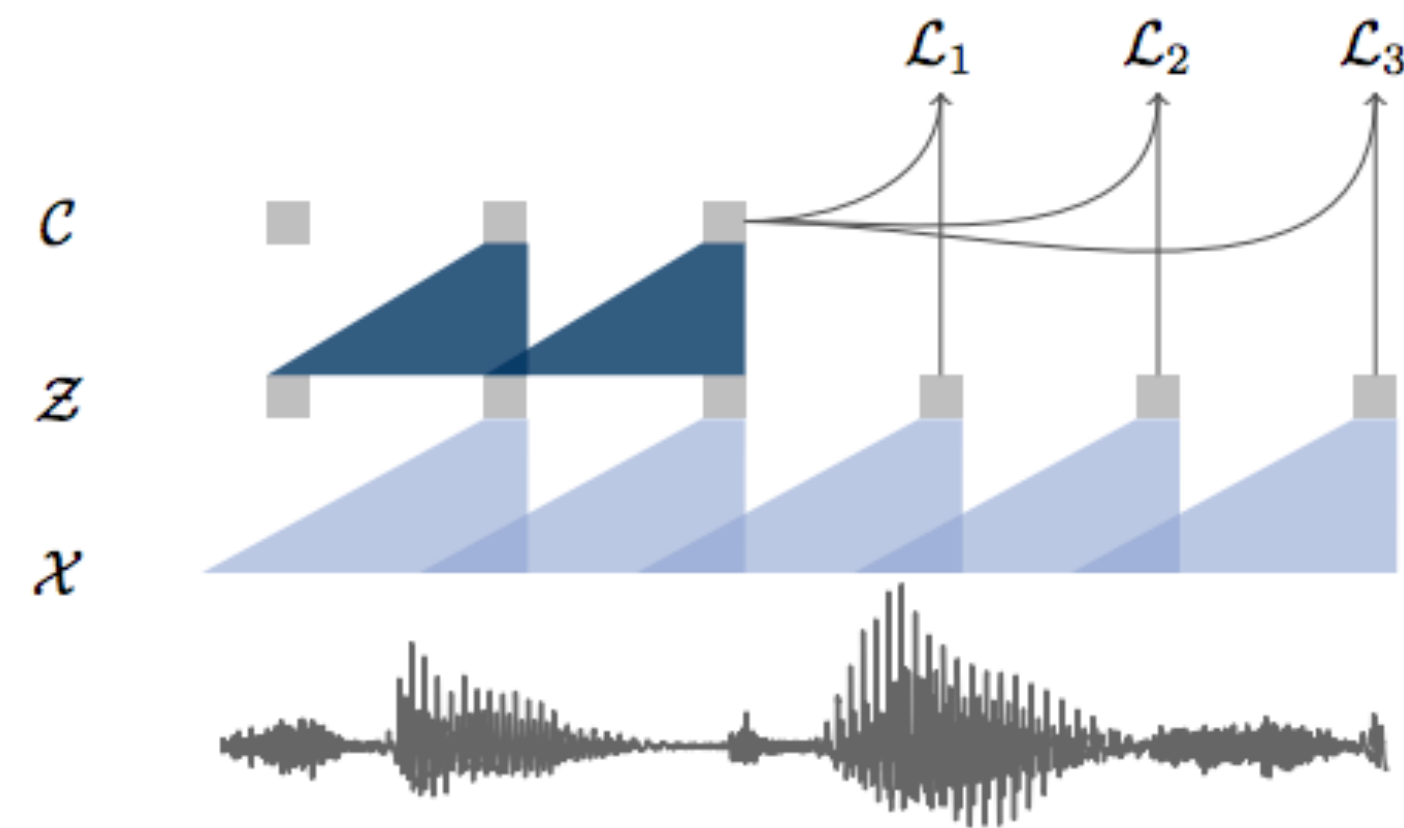
Audio event detection



This talk

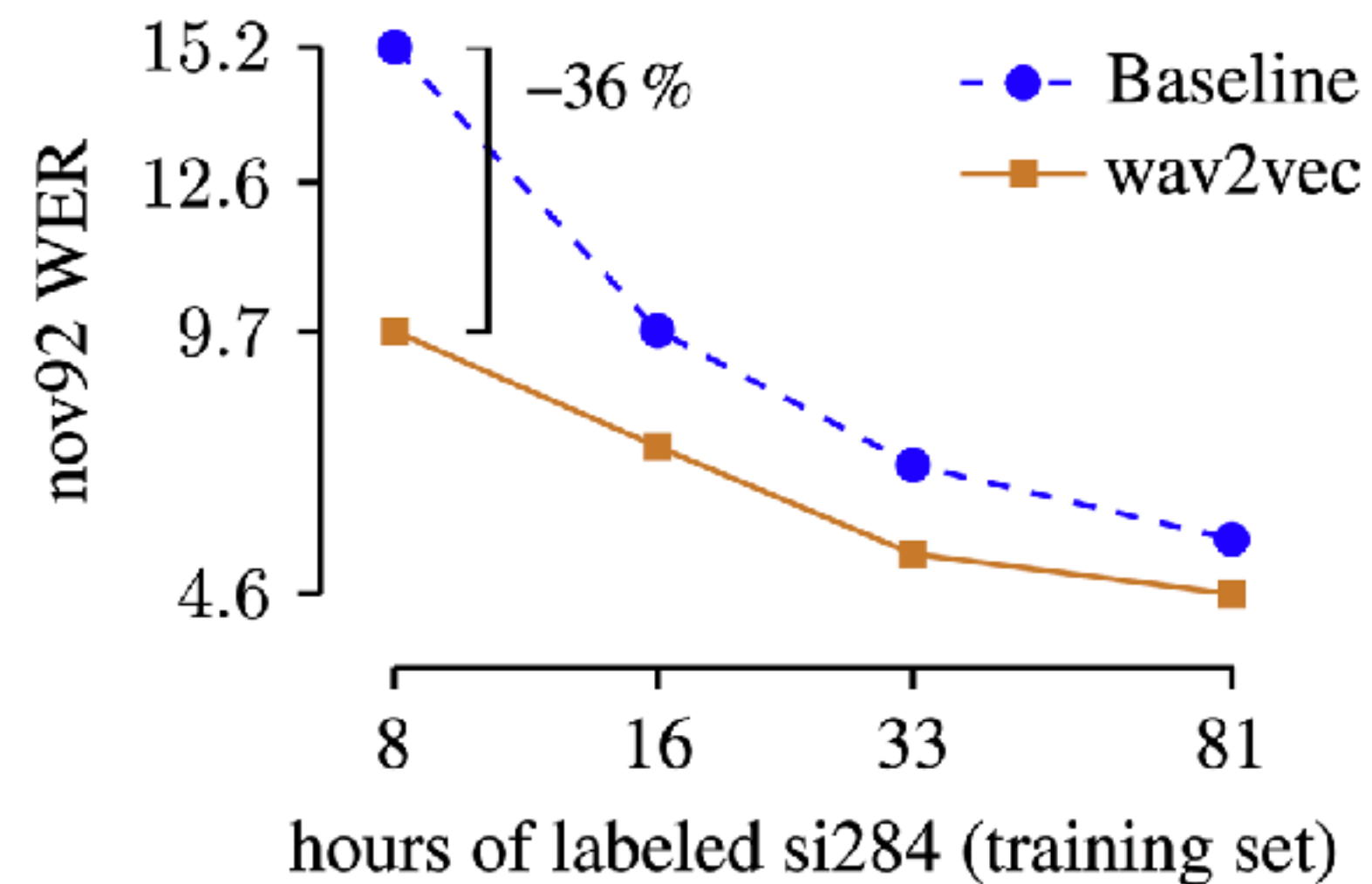
- Summary of past 2 years of our work on SSL for speech
- Speech systems with 10 minutes of labeled data
- Multilingual pre-training transfers across languages

wav2vec: Latent speech audio representations

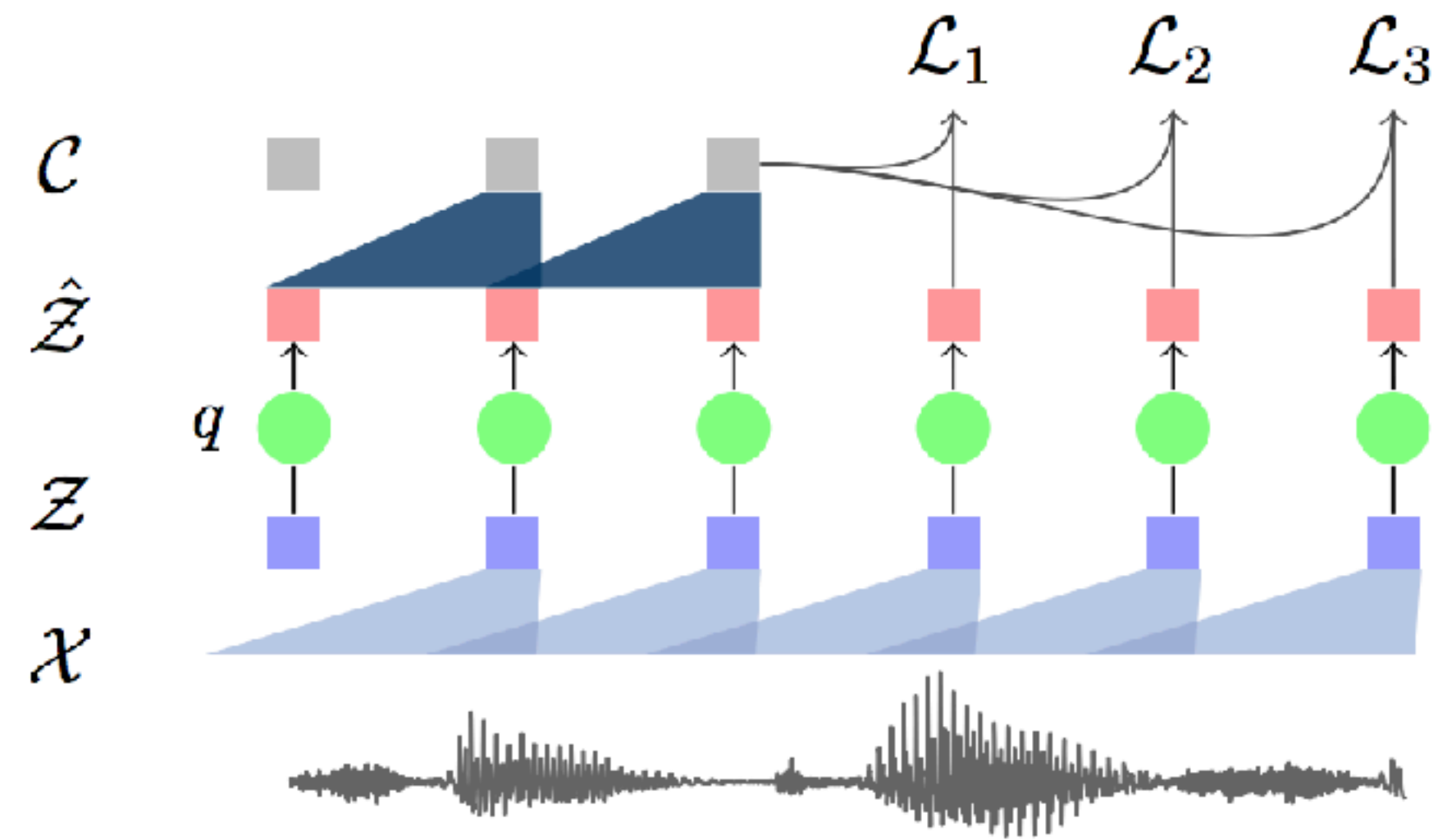


wav2vec

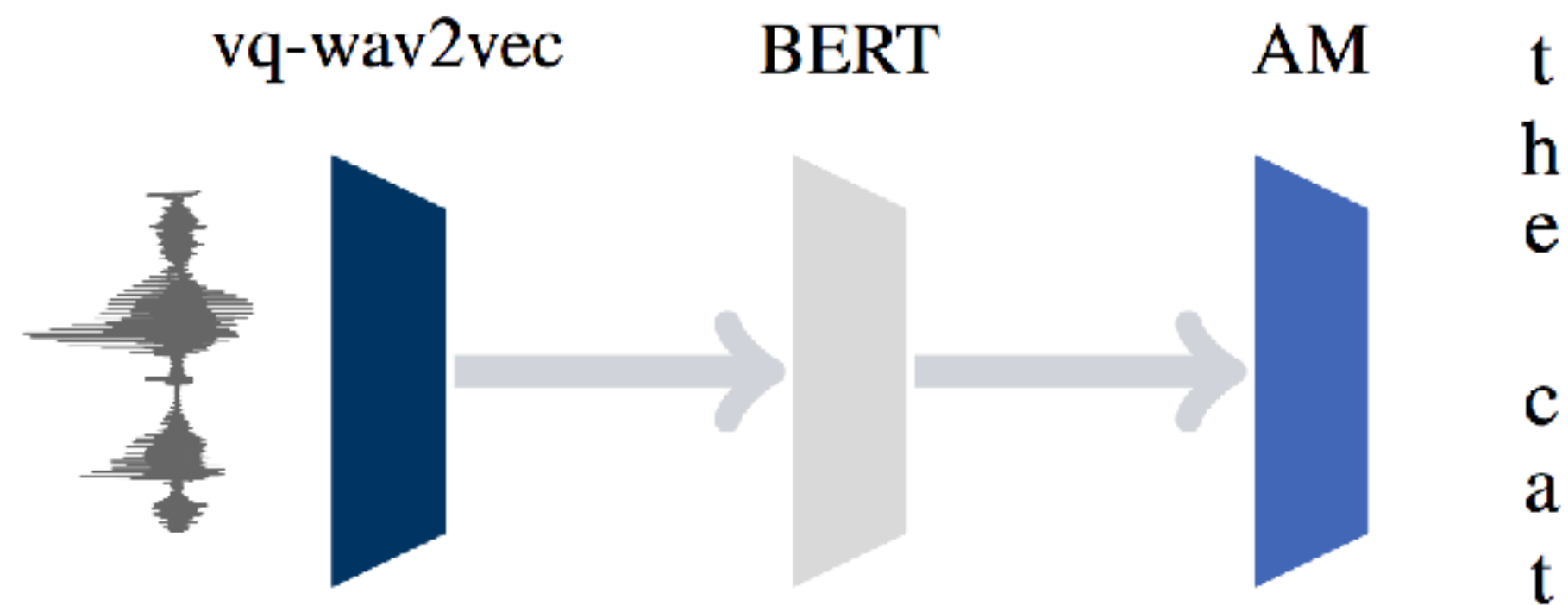
- Fully convolutional
- Binary cross entropy loss
- Representations used to improve ASR tasks



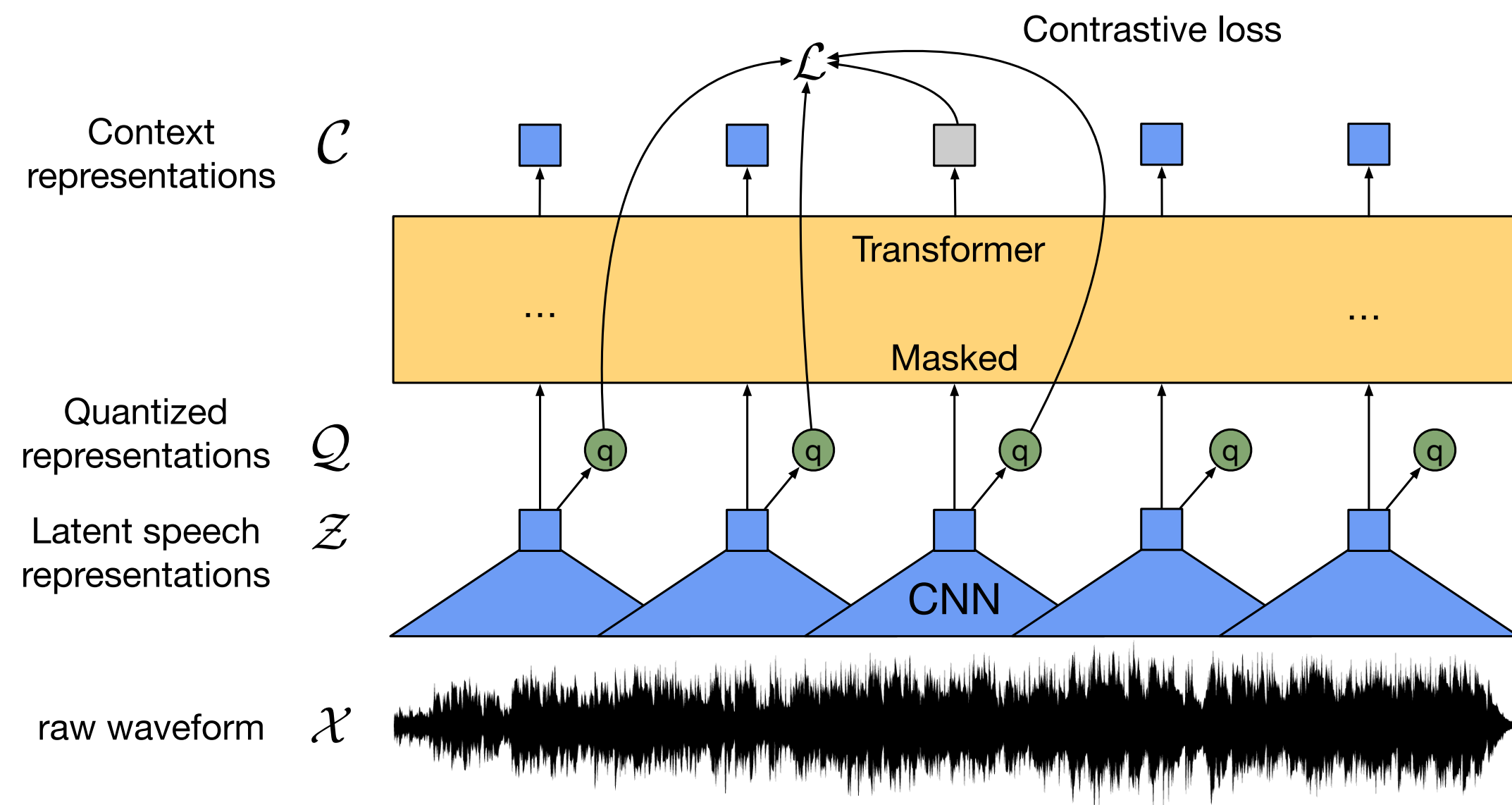
vq-wav2vec: Learning discrete latent speech representations



- Vector quantize to discover **discrete latent speech representations**
- Learn **contextualized representations** on top of quantized speech
- Product quantization of discrete units
- Quantization via Gumbel and K-means
- VQ enables use of NLP-style models
- Different to vq-vae: context in latent space prediction vs. data reconstruction



wav2vec 2.0



- Joint VQ & context representation learning
- Bi-directional contextualized representations
- Contrastive task
- Vector quantized targets
- Fine-tuned on labeled data

Objective

The diagram illustrates the components of the objective function \mathcal{L}_m . Arrows point from descriptive labels to parts of the equation:

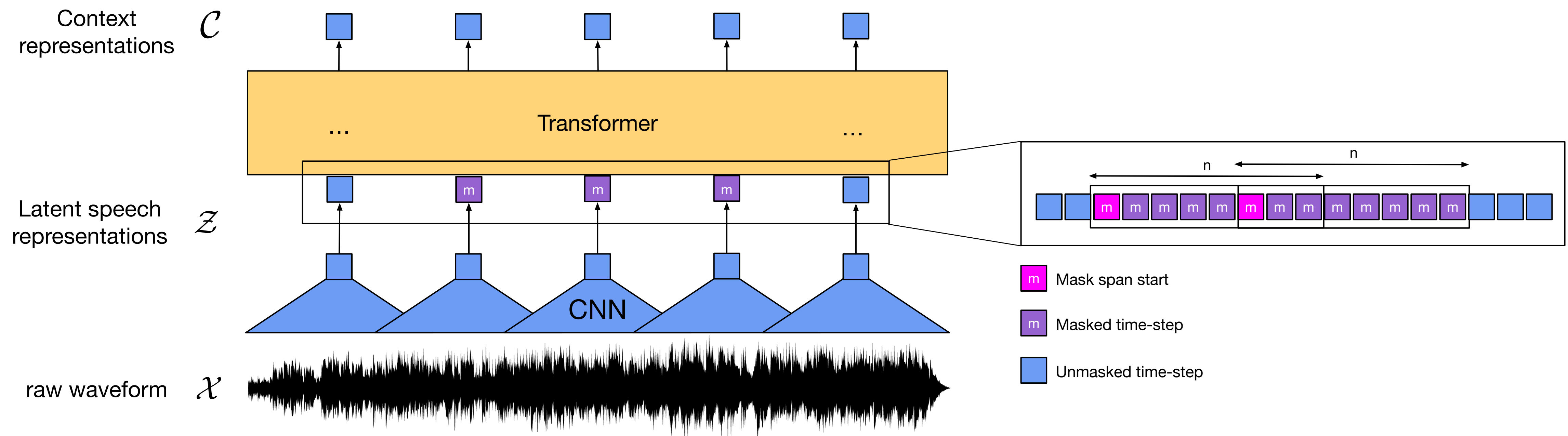
- Cosine similarity** points to the $\text{sim}(\mathbf{c}_t, \mathbf{q}_t)$ term in the numerator.
- Context representation** points to the \mathbf{c}_t term in the similarity function.
- Discrete latent speech representation** points to the \mathbf{q}_t term in the similarity function.
- Negative samples** points to the summation $\sum_{\tilde{\mathbf{q}} \sim \mathbf{Q}_t}$.
- Temperature** points to the κ parameter in the denominator.

$$\mathcal{L}_m = -\log \frac{\exp(\text{sim}(\mathbf{c}_t, \mathbf{q}_t)/\kappa)}{\sum_{\tilde{\mathbf{q}} \sim \mathbf{Q}_t} \exp(\text{sim}(\mathbf{c}_t, \tilde{\mathbf{q}})/\kappa)}$$

Codebook diversity penalty to encourage more codes to be used

Masking

- Sample starting points for masks without replacement, then expand to 10 time-steps
- Spans can overlap
- For a 15s sample, ~49% of the time-steps masked with an average span length of ~300ms

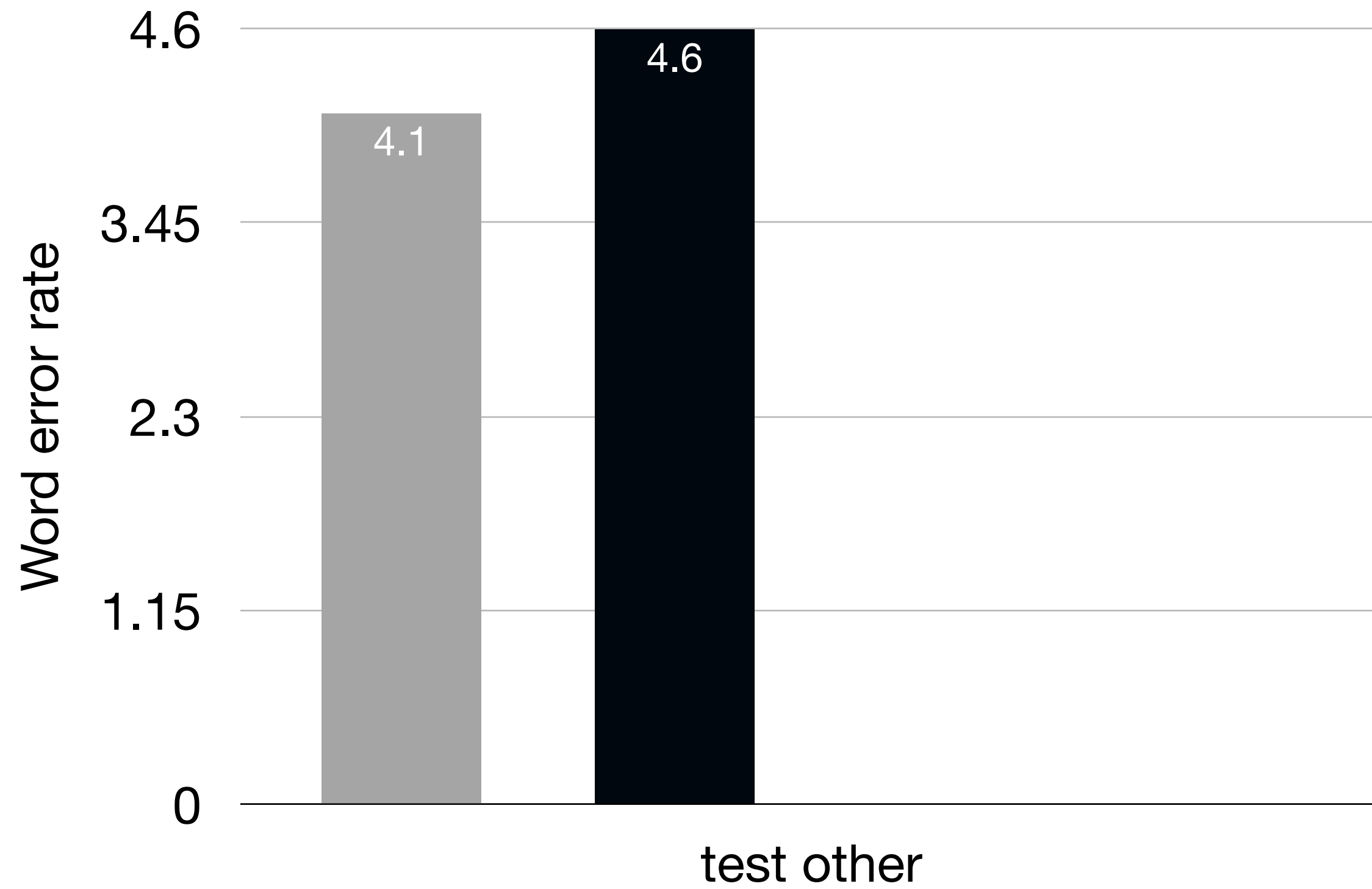


Fine-tuning

- Add a single linear projection on top into target vocab and train with CTC loss with a low learning rate (CNN encoder is not trained).
- Use modified SpecAugment in latent space to prevent early overfitting
- Uses wav2letter decoder with the official 4gram LM and Transformer LM

Results

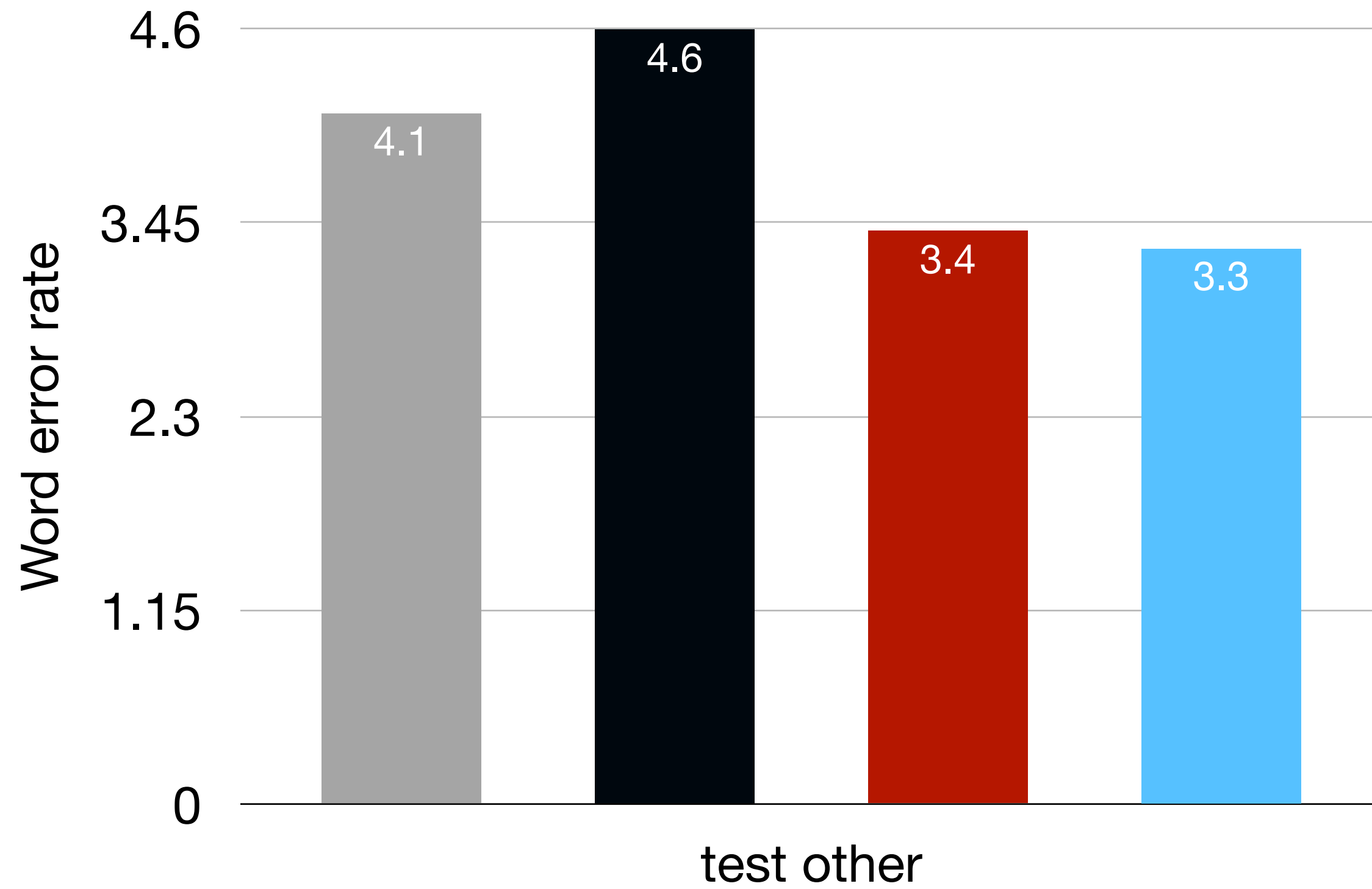
Librispeech 960h setup + Neural LM



- ContextNet (supervised only)
- wav2vec (supervised only)
- Noisy Student (60k-h unlabeled)
- wav2vec (60k-h unlabeled)

Results

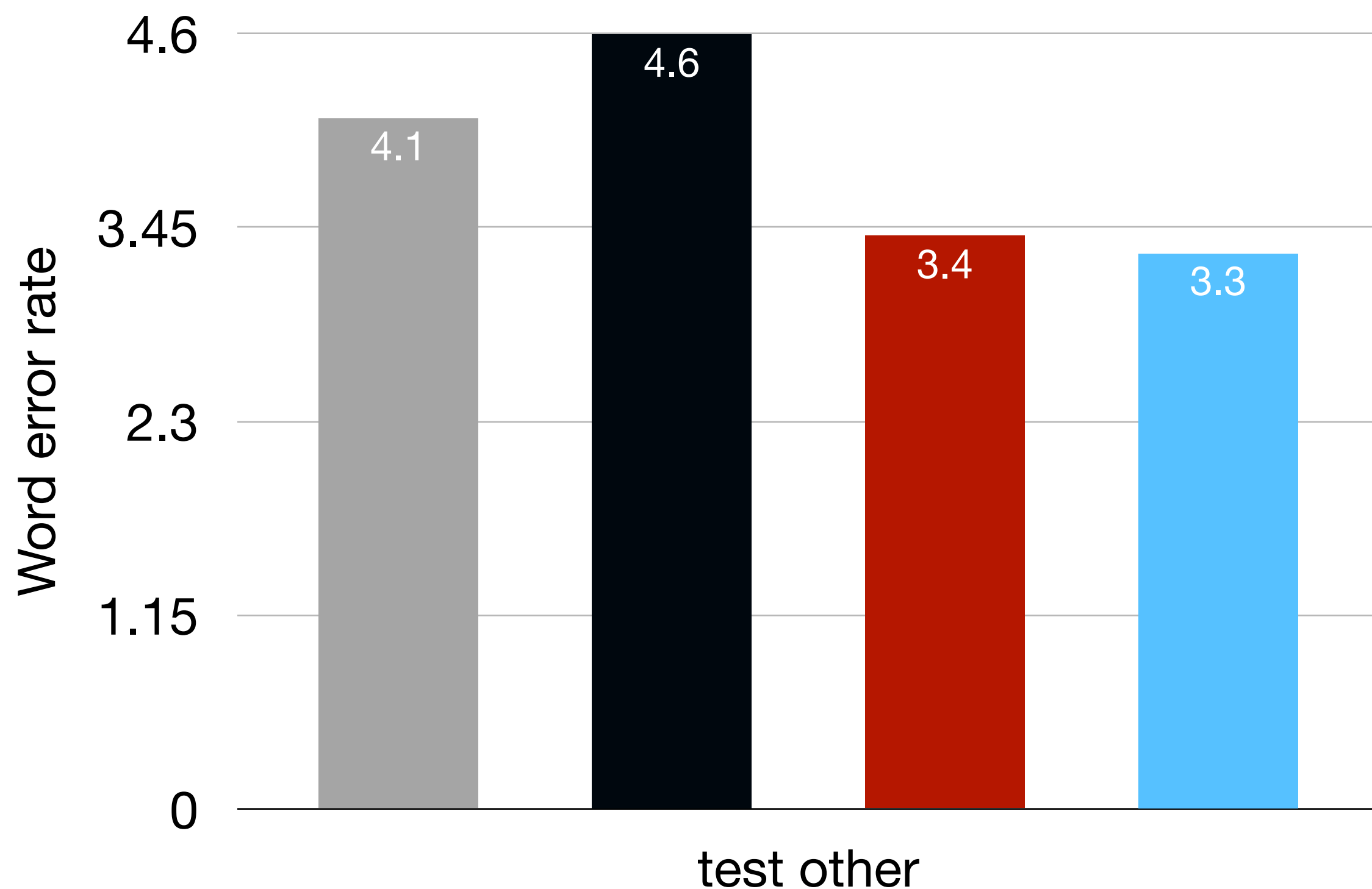
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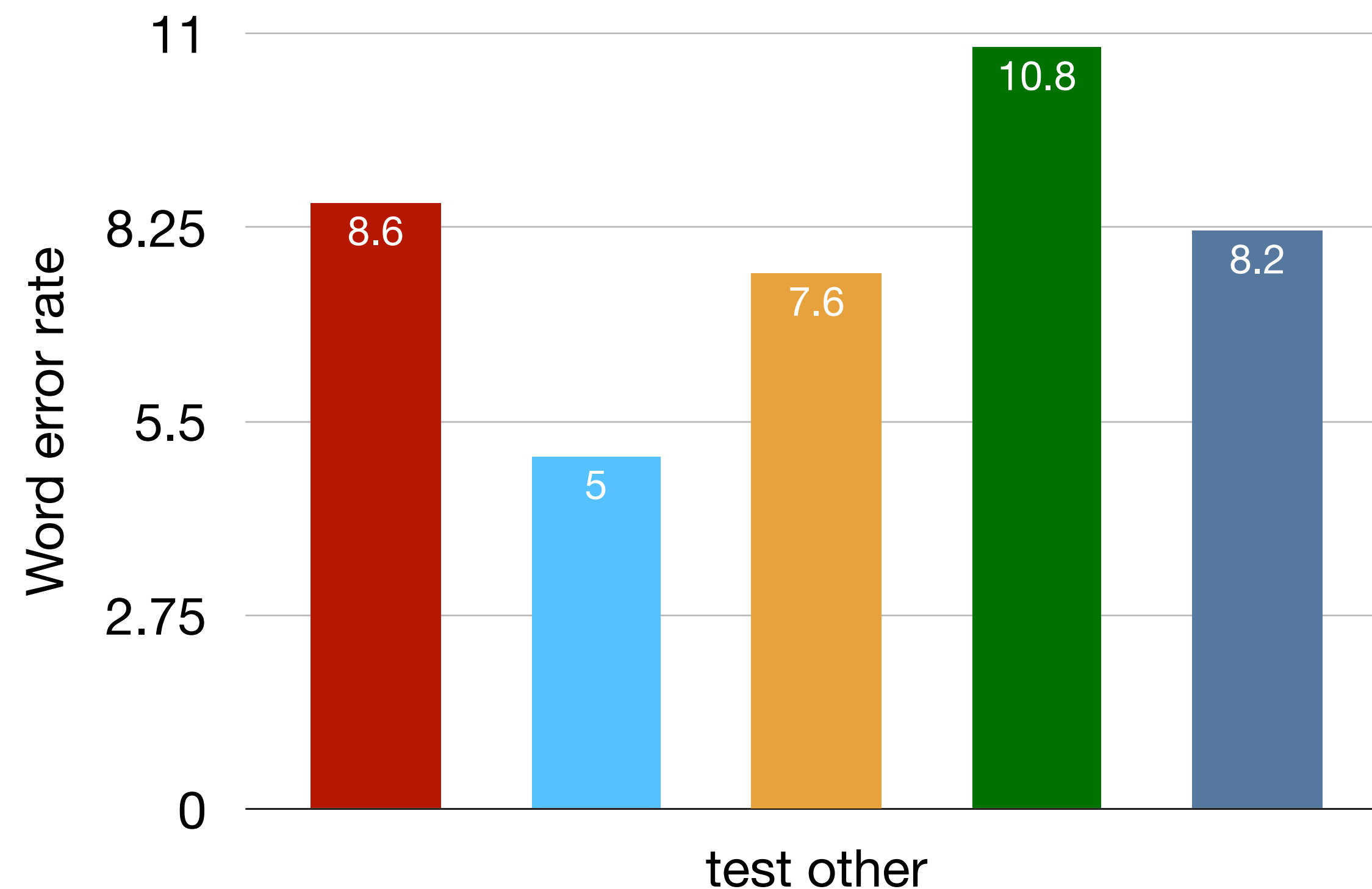
Results

Librispeech 960h setup + Neural LM



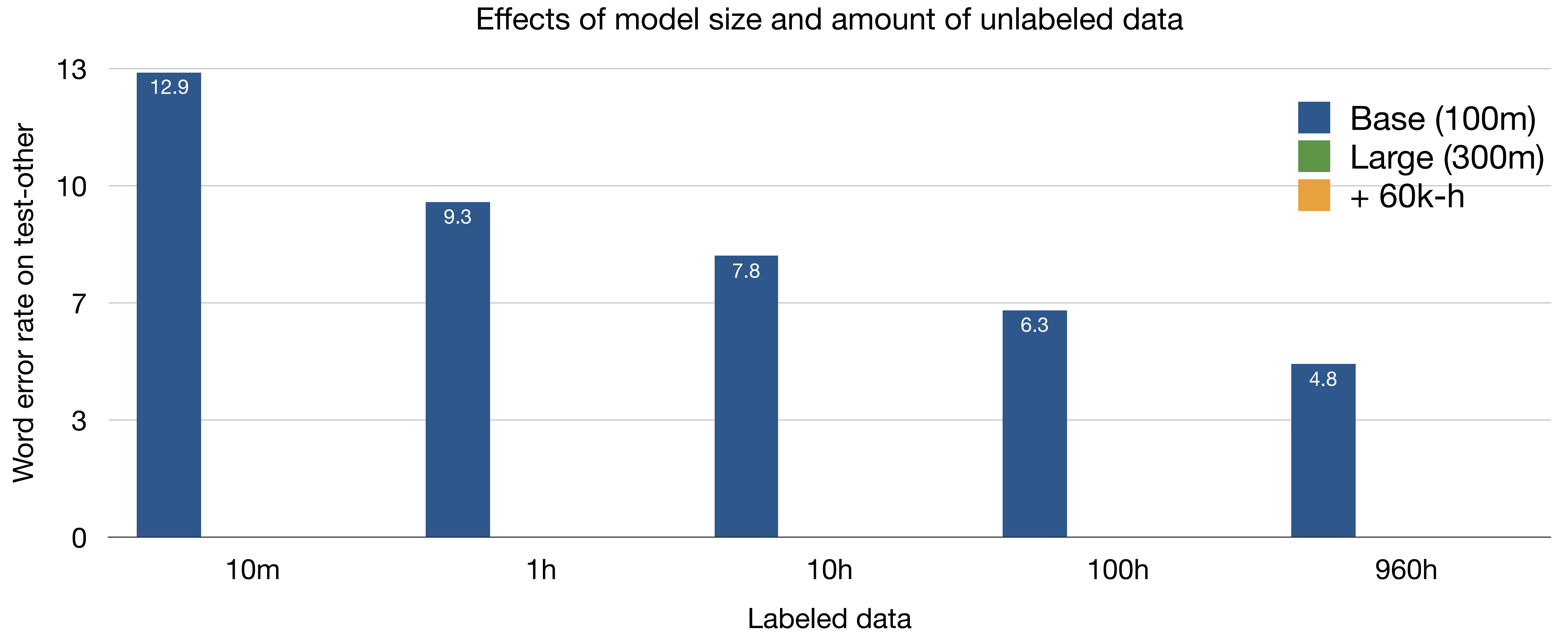
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- wav2vec (supervised only)
- Noisy Student (60k-h unlabeled)
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Low resource setup

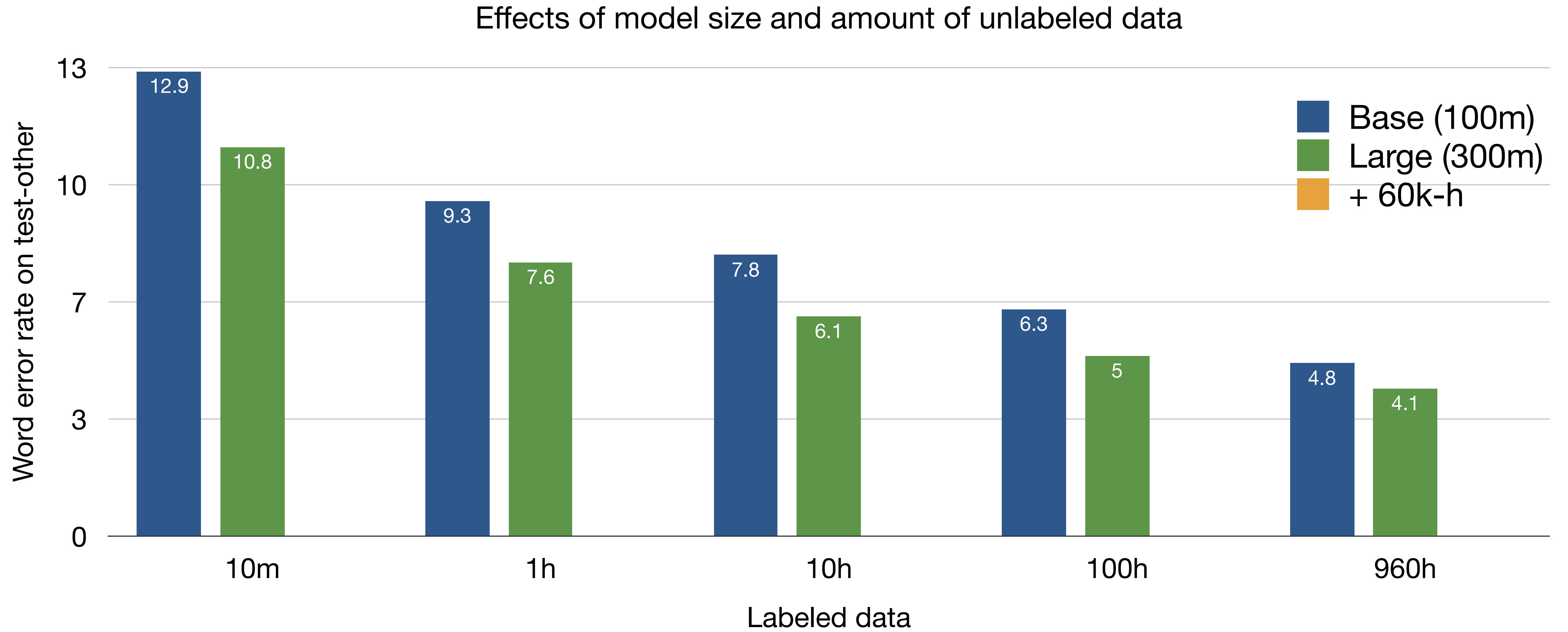


- Noisy Student 100h
- wav2vec 100h
- wav2vec 1h
- wav2vec 10m
- wav2vec 10m + (60k-h unlabeled)

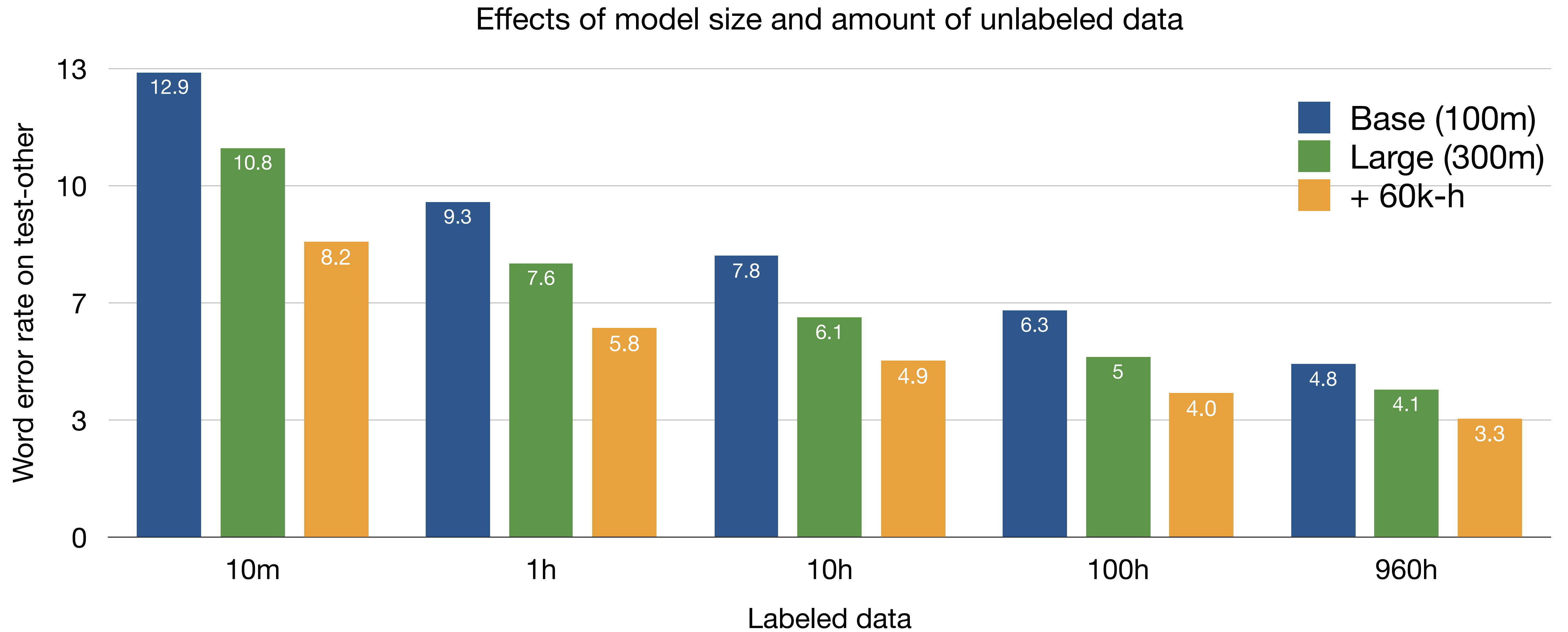
Results



Results



Results



Examples (10 min labeled data)

HYP (no LM): she SESED and LUCHMAN GAIVE A SENT won by her GENTAL argument

HYP (w/ LM): she ceased and LUCAN gave assent won by her gentle argument

REF: she ceased and lakshman gave assent won by her gentle argument

HYP (no LM): but NOT WITH STANDING this boris EMBRAED him in a QUIAT FRIENDLY way and CISED him THREE times

HYP (w/ LM): but NOT WITHSTANDING this boris embraced him in a quiet friendly way and kissed him three times

REF: but notwithstanding this boris embraced him in a quiet friendly way and kissed him three times



Pre-training and self-training

Pre-training and self-training

- Self-training very successful in speech recognition: generate pseudo-labels



Supervised model

Pre-training and self-training

- Self-training very successful in speech recognition: generate pseudo-labels

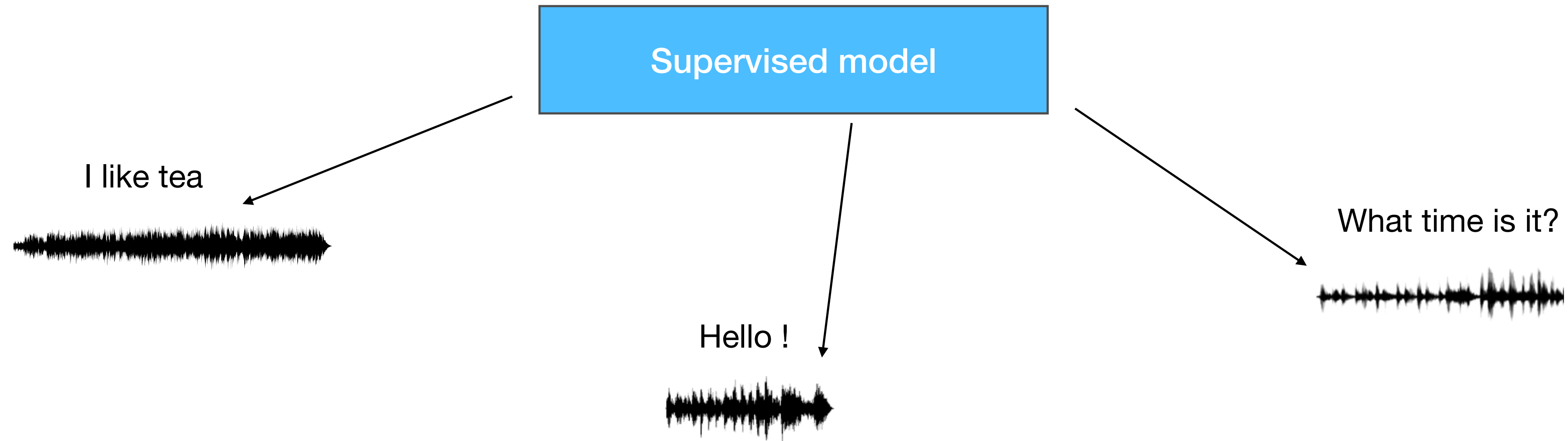


Supervised model

The diagram illustrates a supervised model receiving two different audio inputs. A blue box labeled 'Supervised model' is positioned at the top center. Below it, there are three audio waveforms. The first waveform is on the left, the second is in the center, and the third is on the right. The first and third waveforms are longer and more complex, while the second waveform is shorter and simpler. This suggests the model is being trained on a variety of speech inputs.

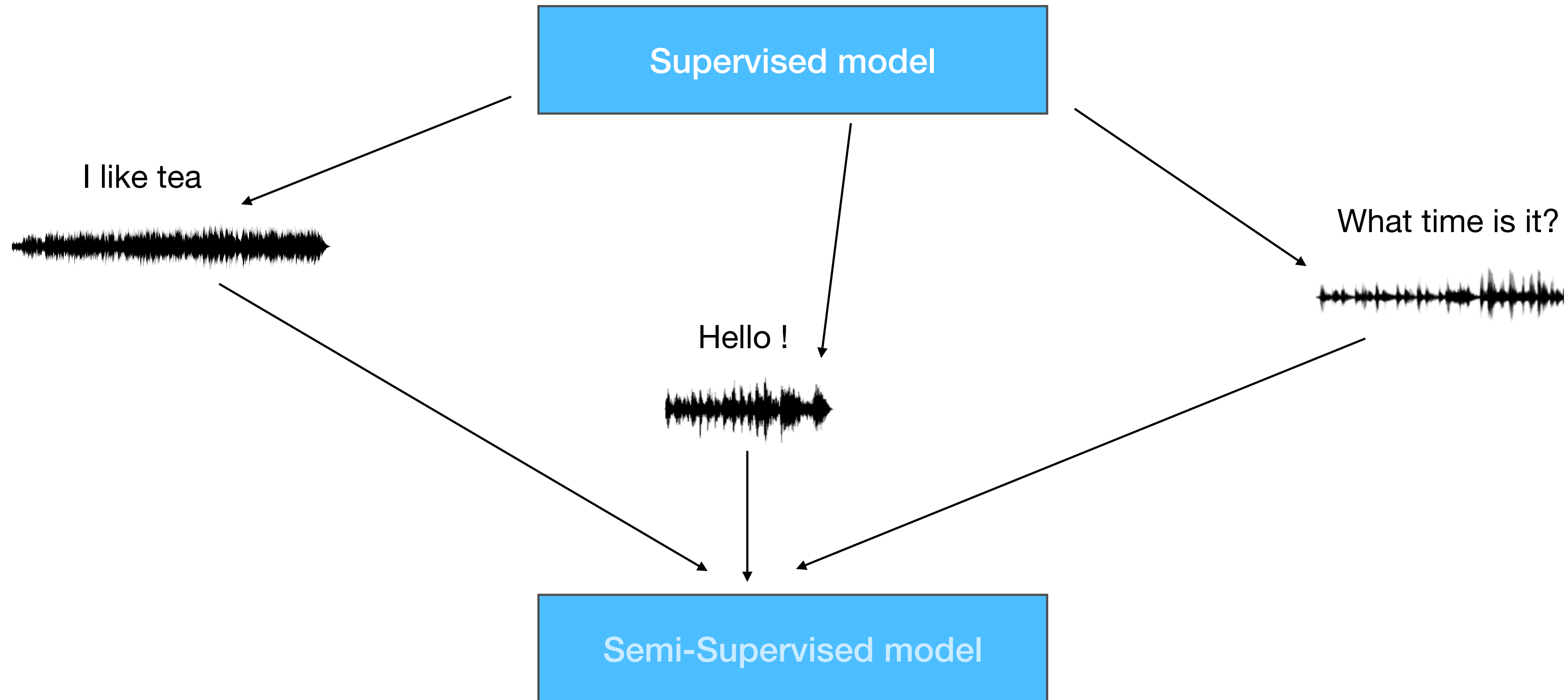
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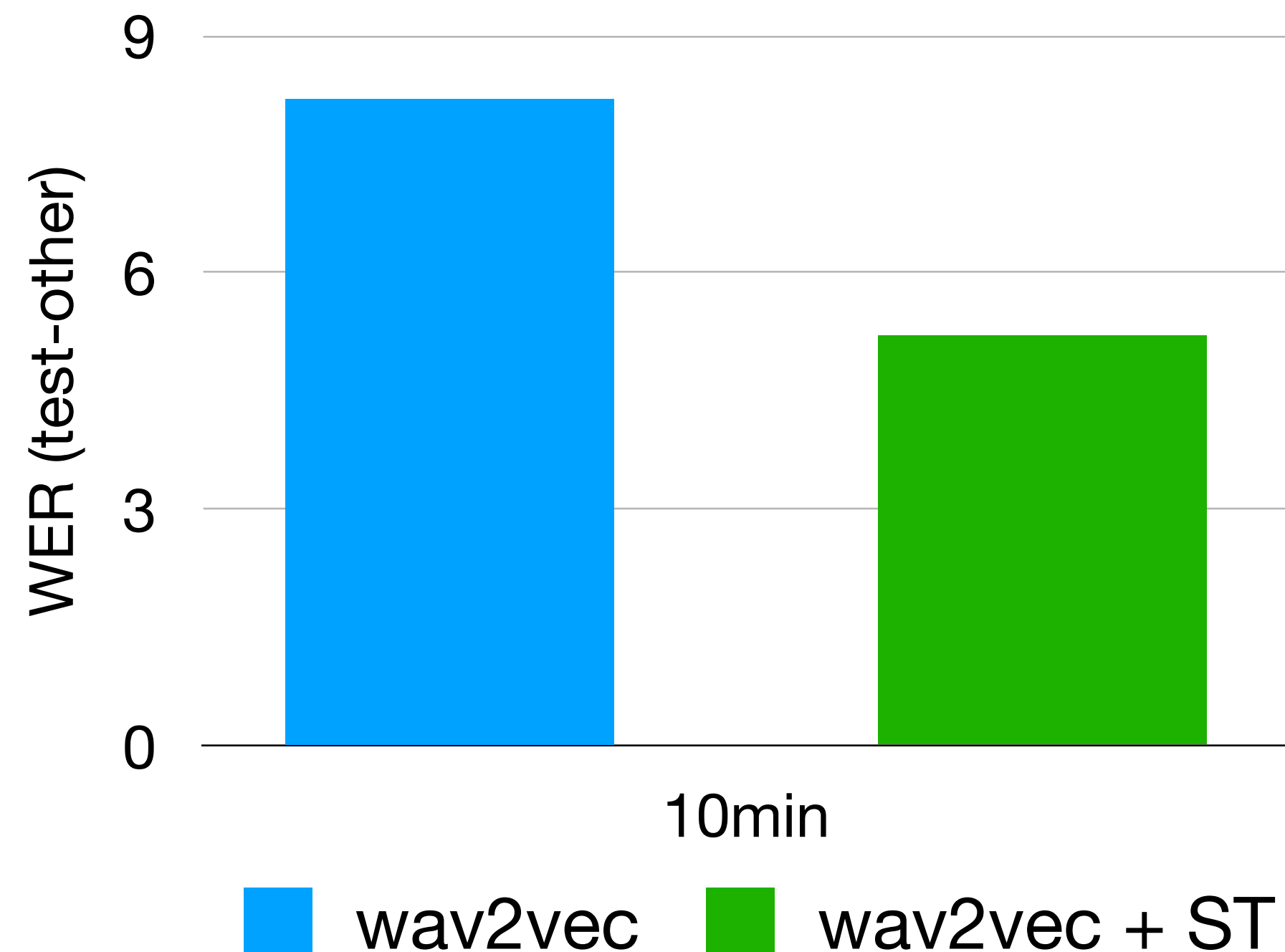
Pre-training and self-training

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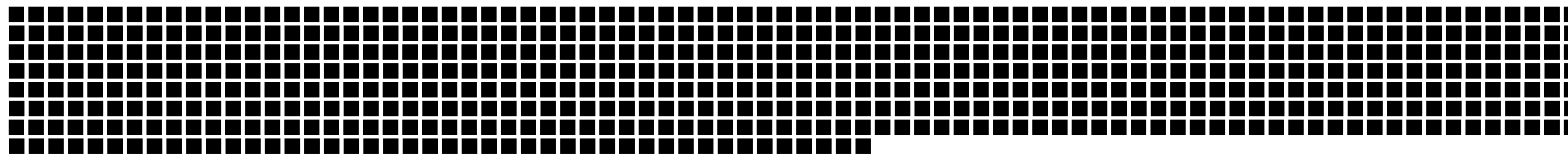


Pre-training and self-training

- Self-training very successful in speech recognition: generate pseudo-labels
- Do both have the same effect?
- Recipe: pre-train on the unlabeled data, pseudo-label, fine-tune pre-trained model

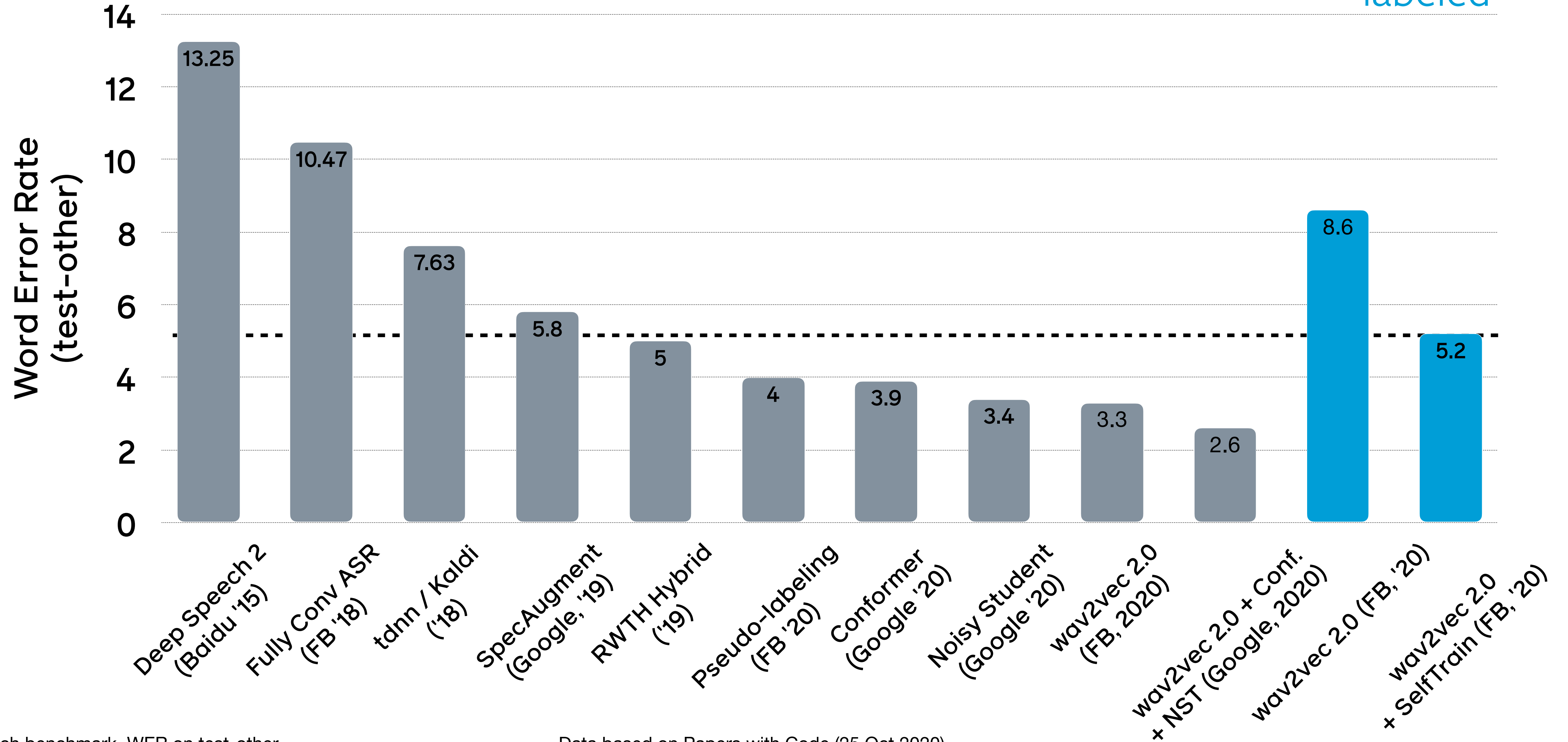


Amount of
labeled
data used

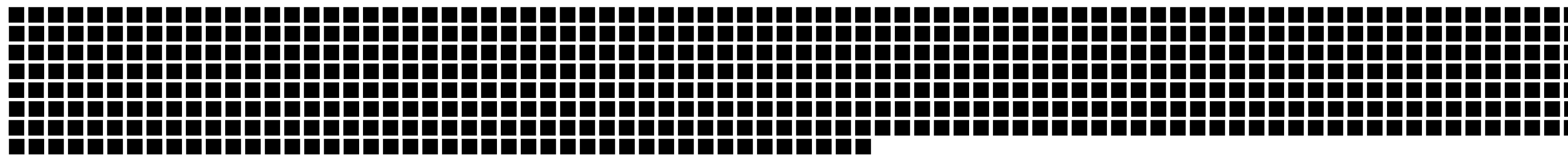


960h labeled

↑
10min
labeled

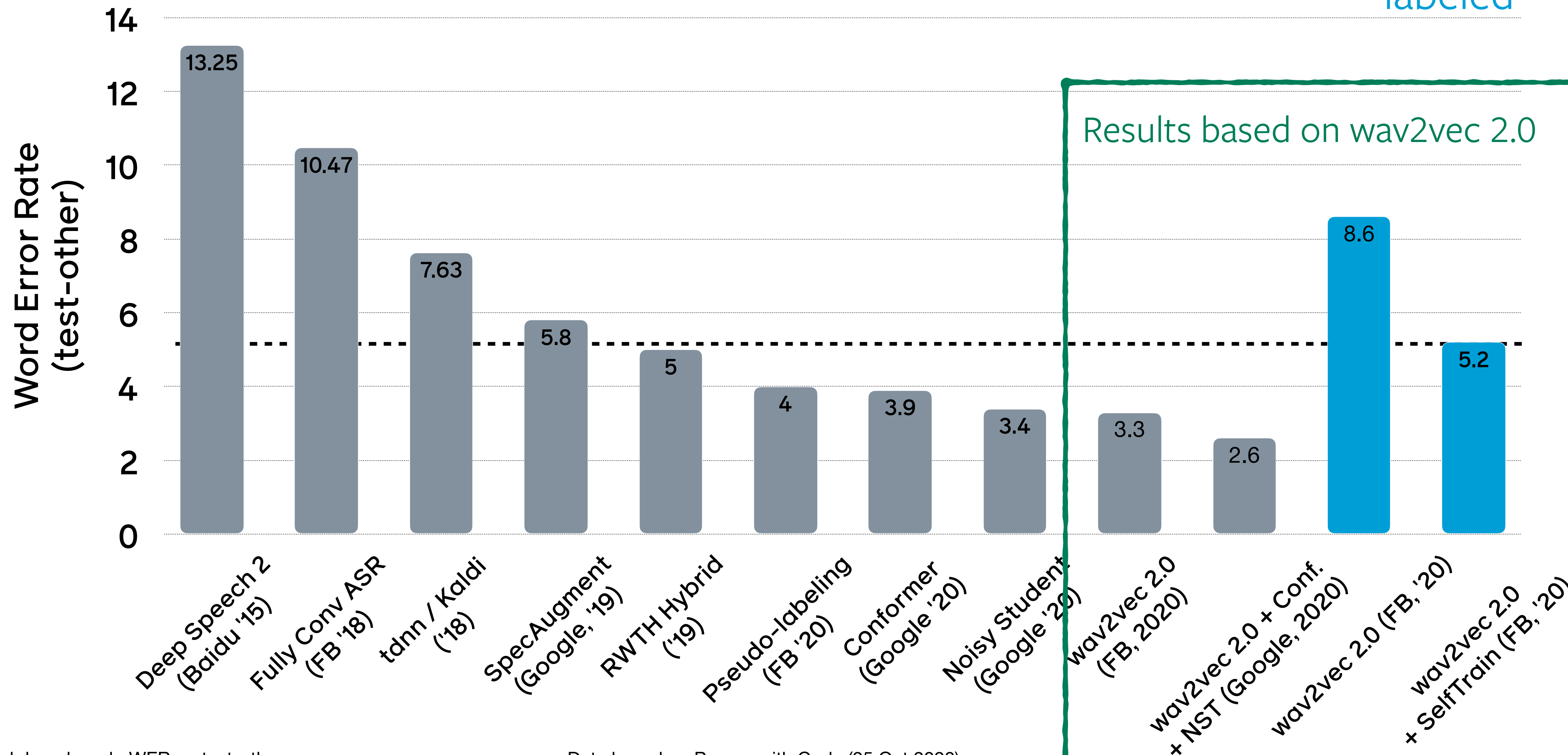


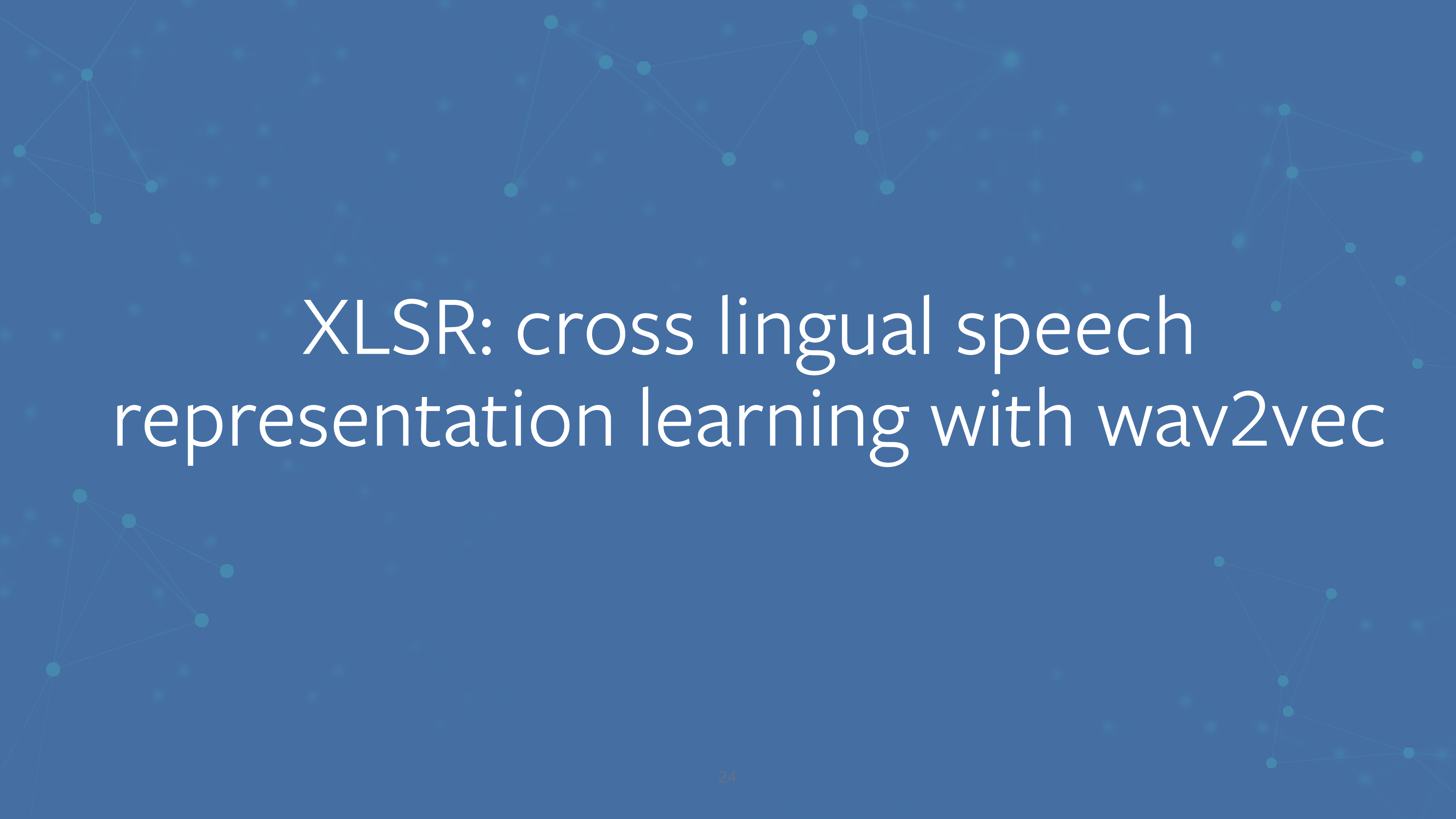
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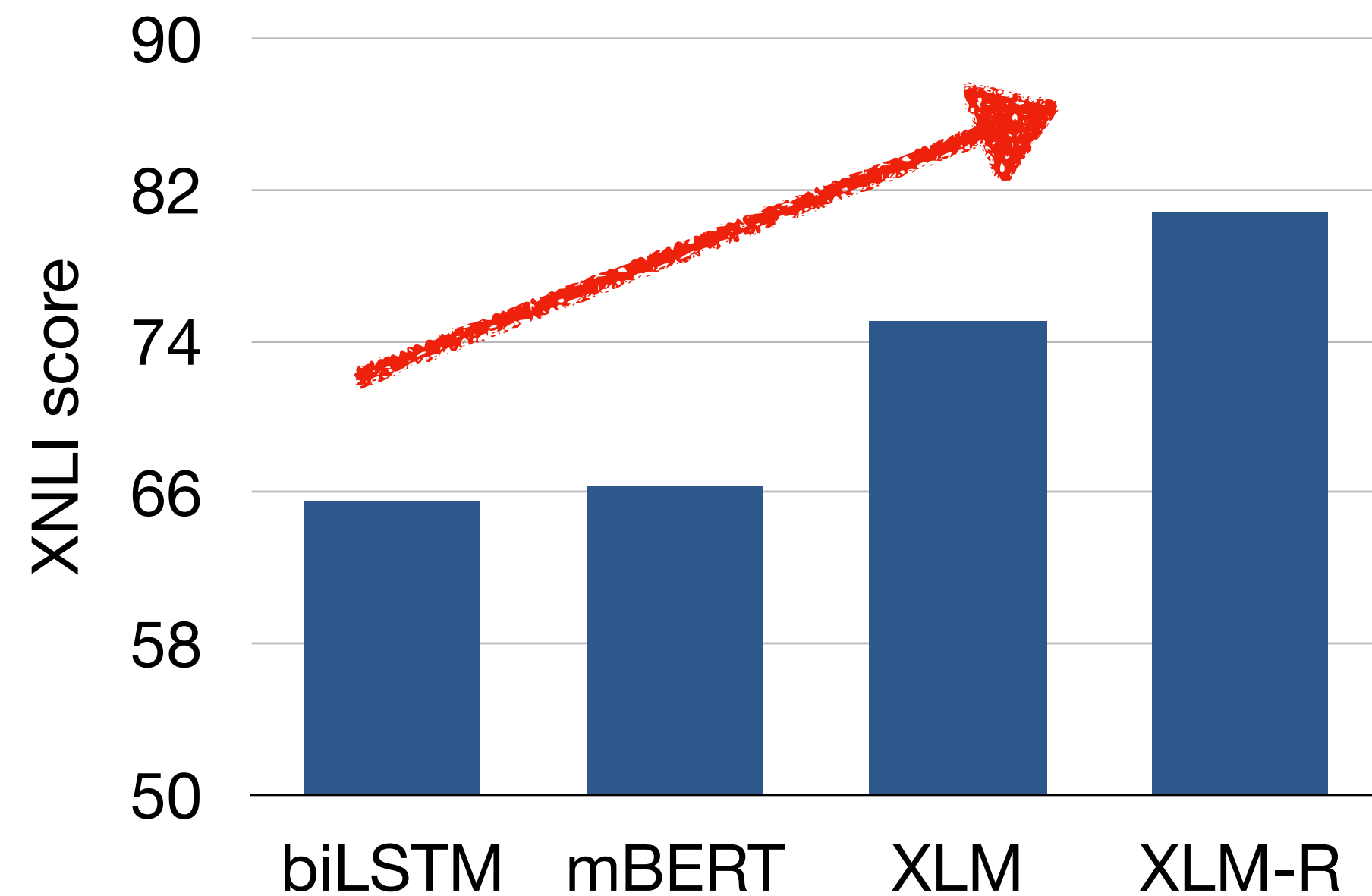
XLSR: cross lingual speech representation learning with wav2vec

Why *cross-lingual* self-supervised learning

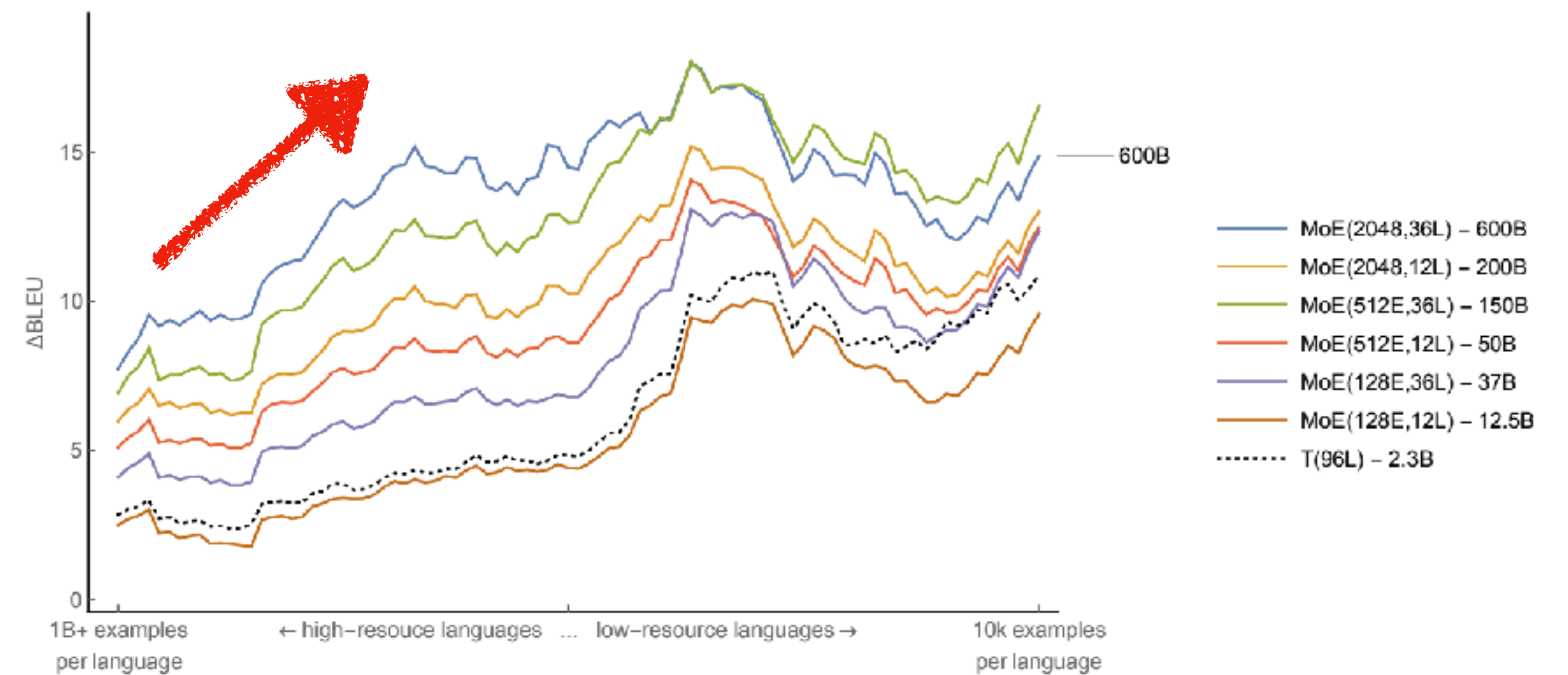
- Little labeled data -> little unlabeled data
- Leverage unlabeled data from high-resource languages
- To improve performance on low-resource languages
- One model for each of the 6500 languages, for each domain? No.
- Instead: one pertained model for all languages

Meanwhile in multilingual research

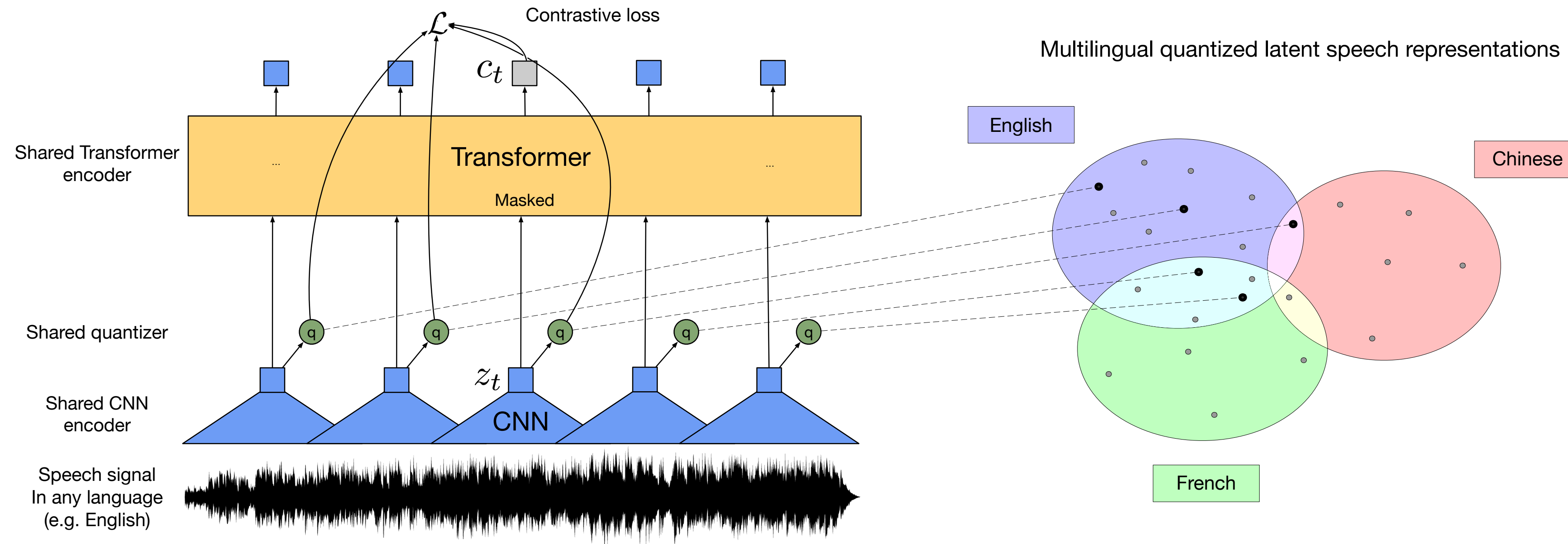
Cross-lingual understanding (XLU)



Multilingual machine translation



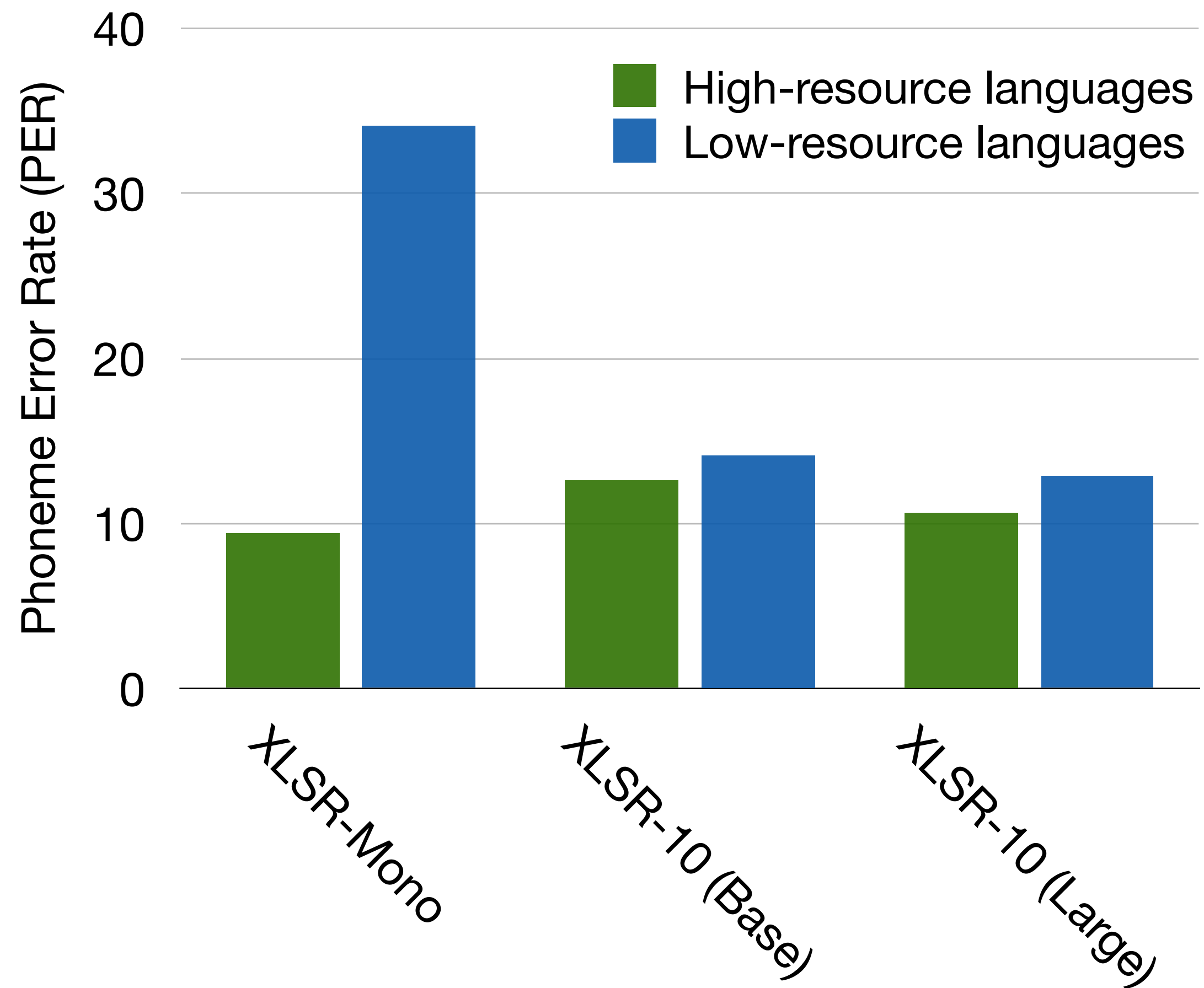
XLSR: cross lingual speech representation learning with wav2vec



XLSR: Results - cross-lingual transfer

XLSR significantly outperforms previously published approaches on CommonVoice/BABEL

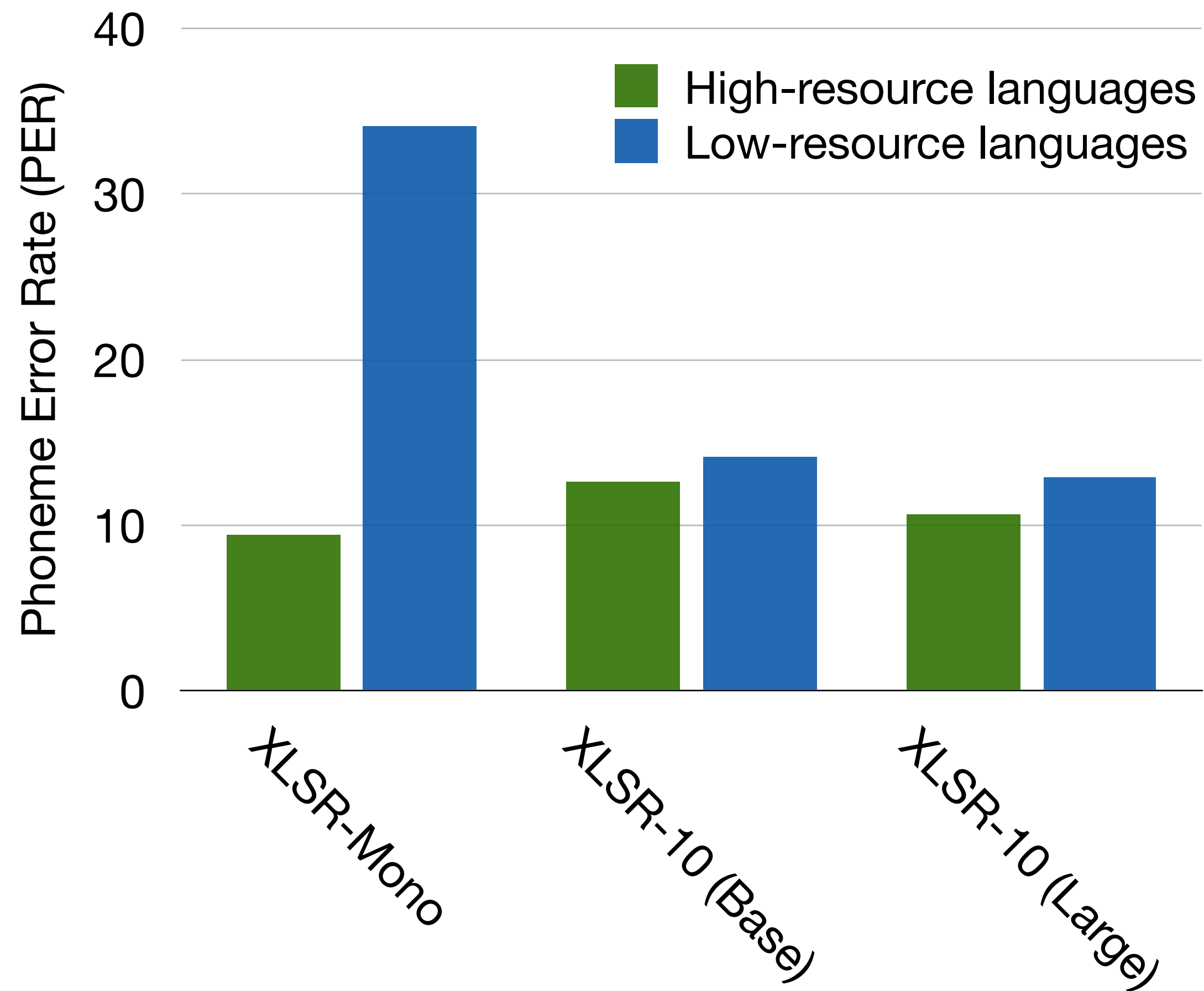
CommonVoice results:



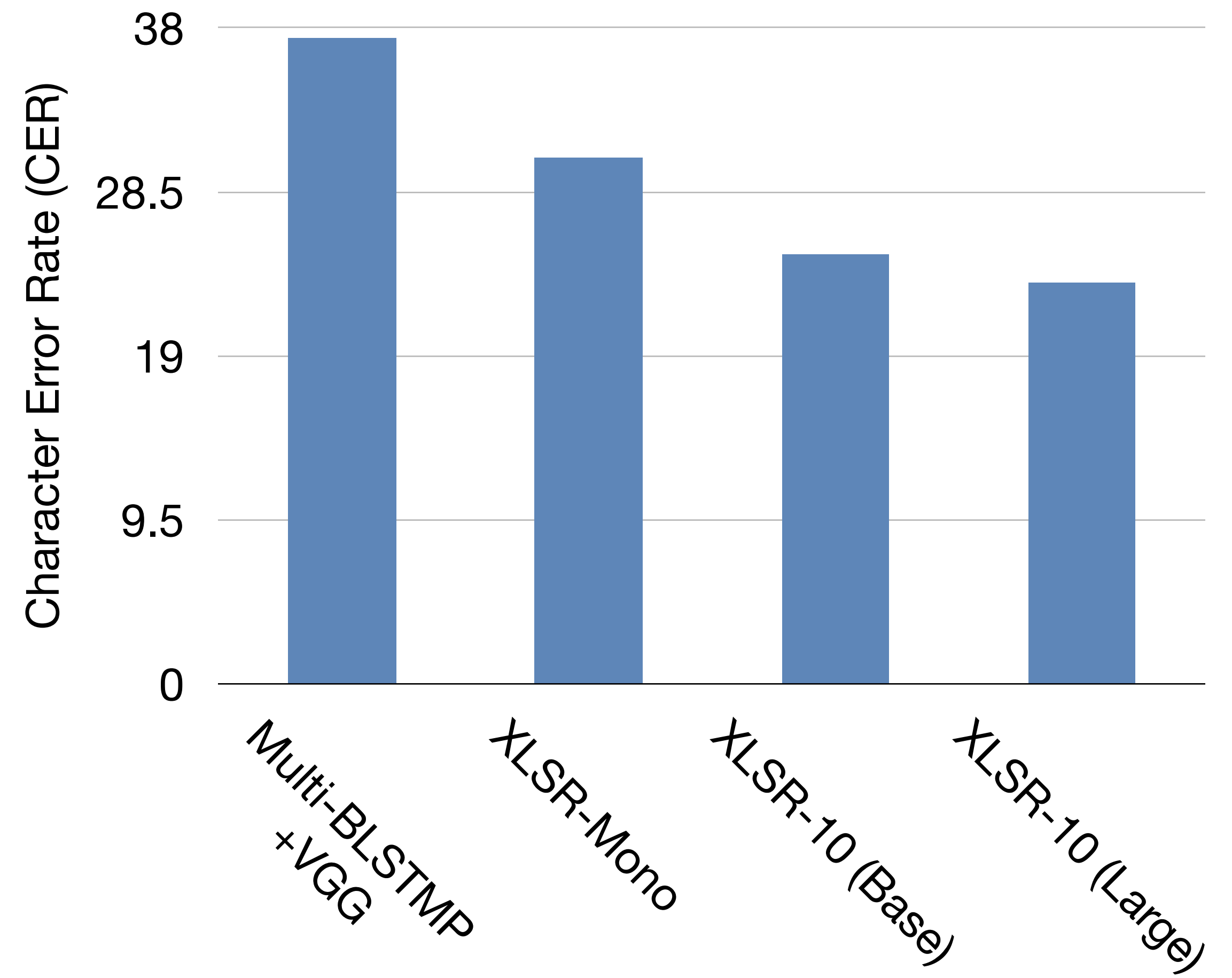
XLSR: Results - cross-lingual transfer

XLSR significantly outperforms previously published approaches on CommonVoice/BABEL

CommonVoice results:



BABEL (average) results:



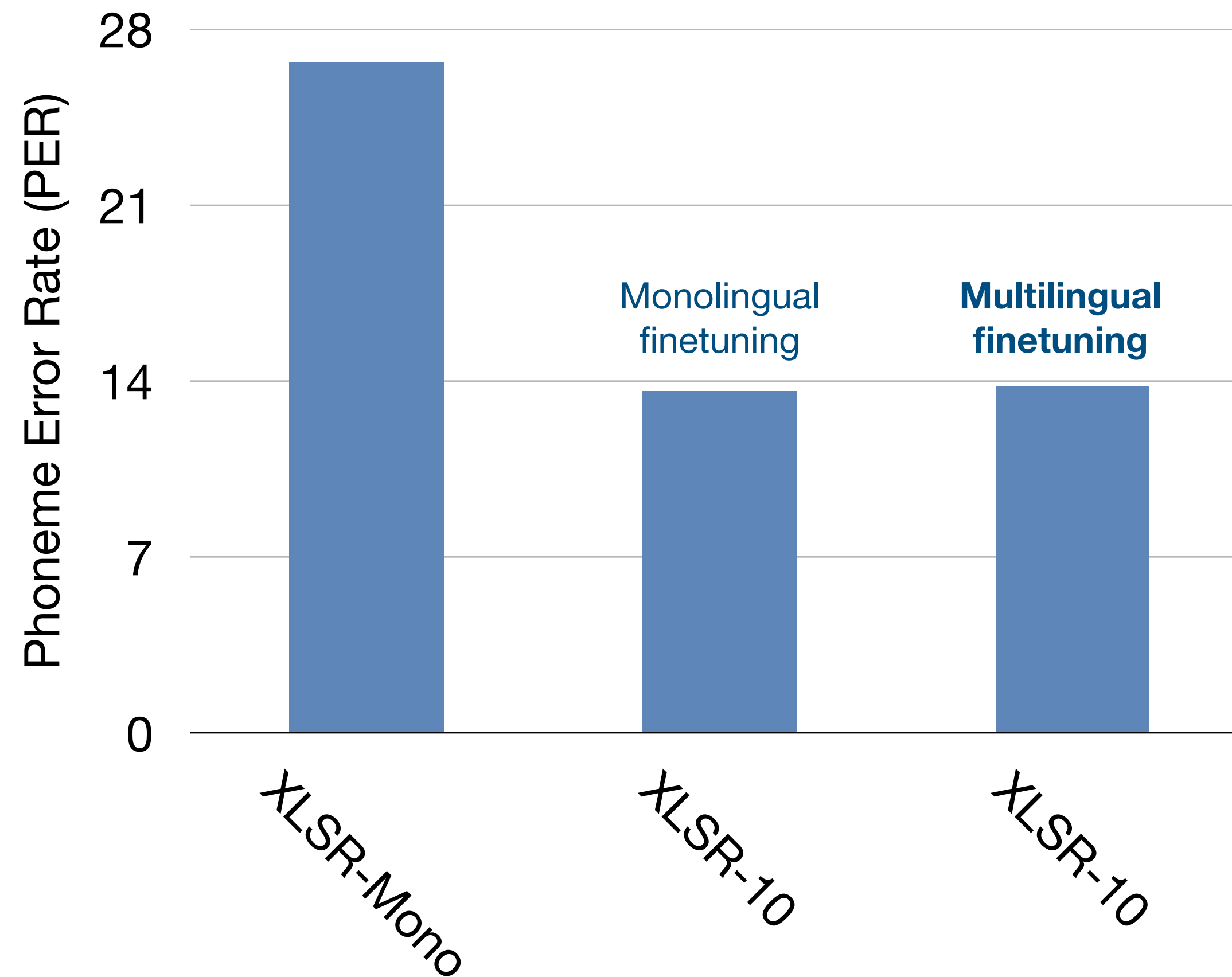
XLSR: Results - multilingual fine-tuning

Multilingual finetuning leads to *one model for all languages* with little loss in performance

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Multilingual finetuning leads to *one model for all languages* with little loss in performance

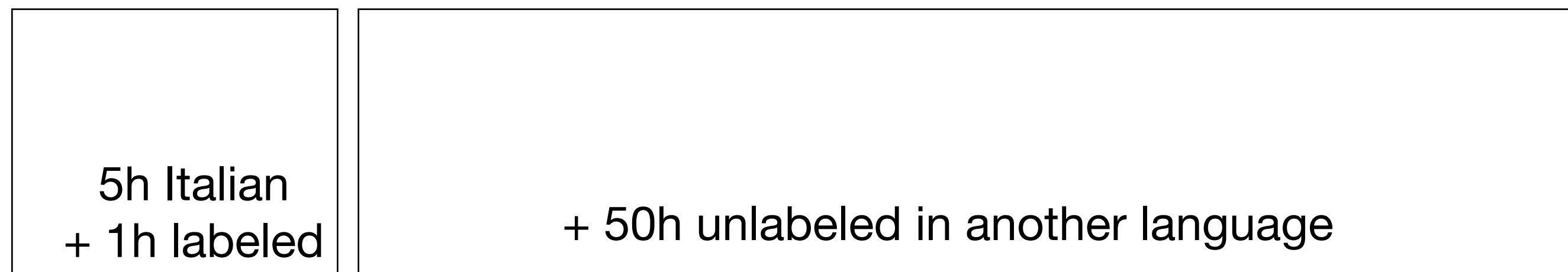
CommonVoice results:



XLSR: Results - impact of language similarity

Language similarity plays an important role in cross-lingual transfer

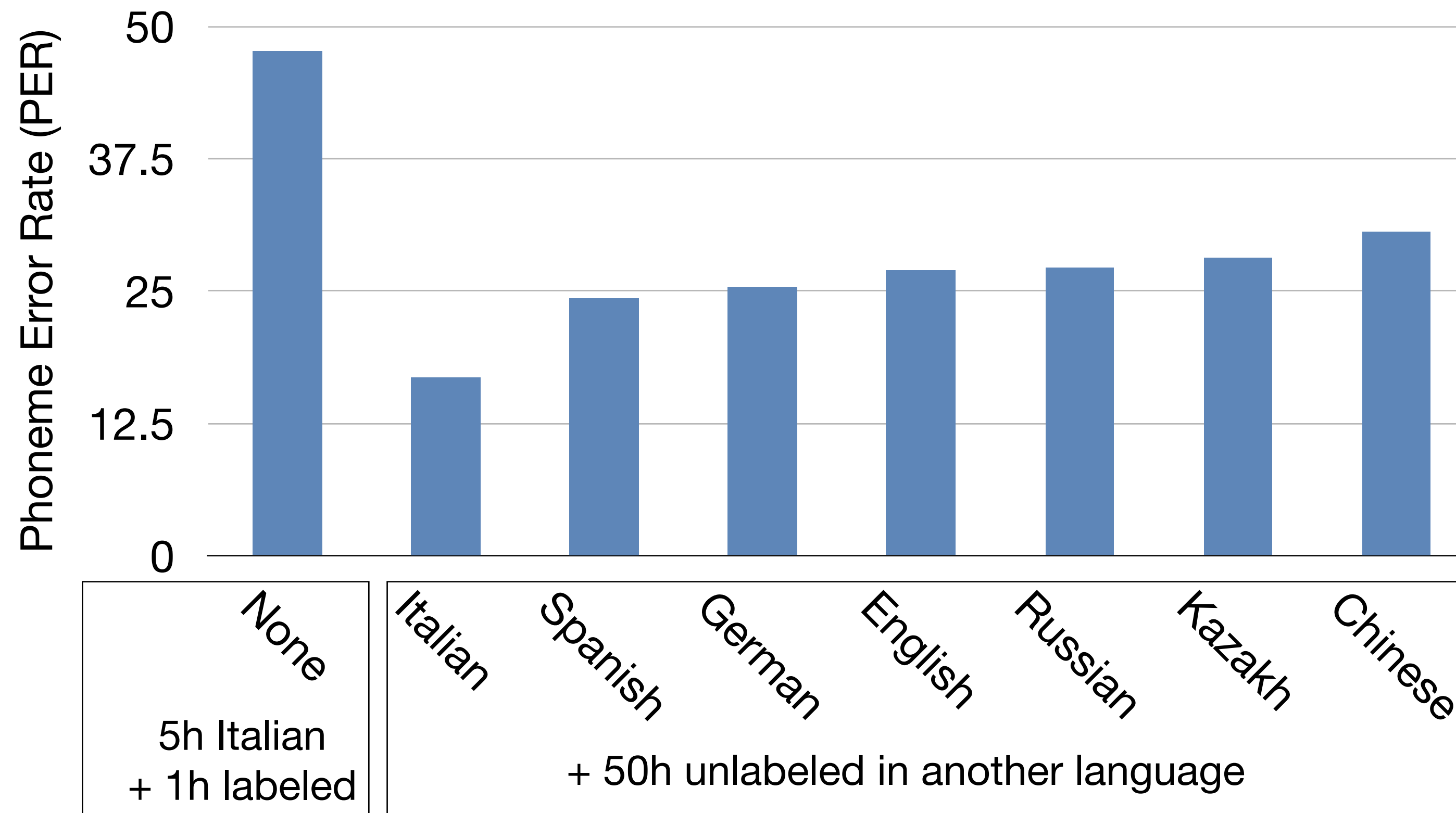
Similar higher-resource language data helps the most for low-resource language



XLSR: Results - impact of language similarity

Language similarity plays an important role in cross-lingual transfer

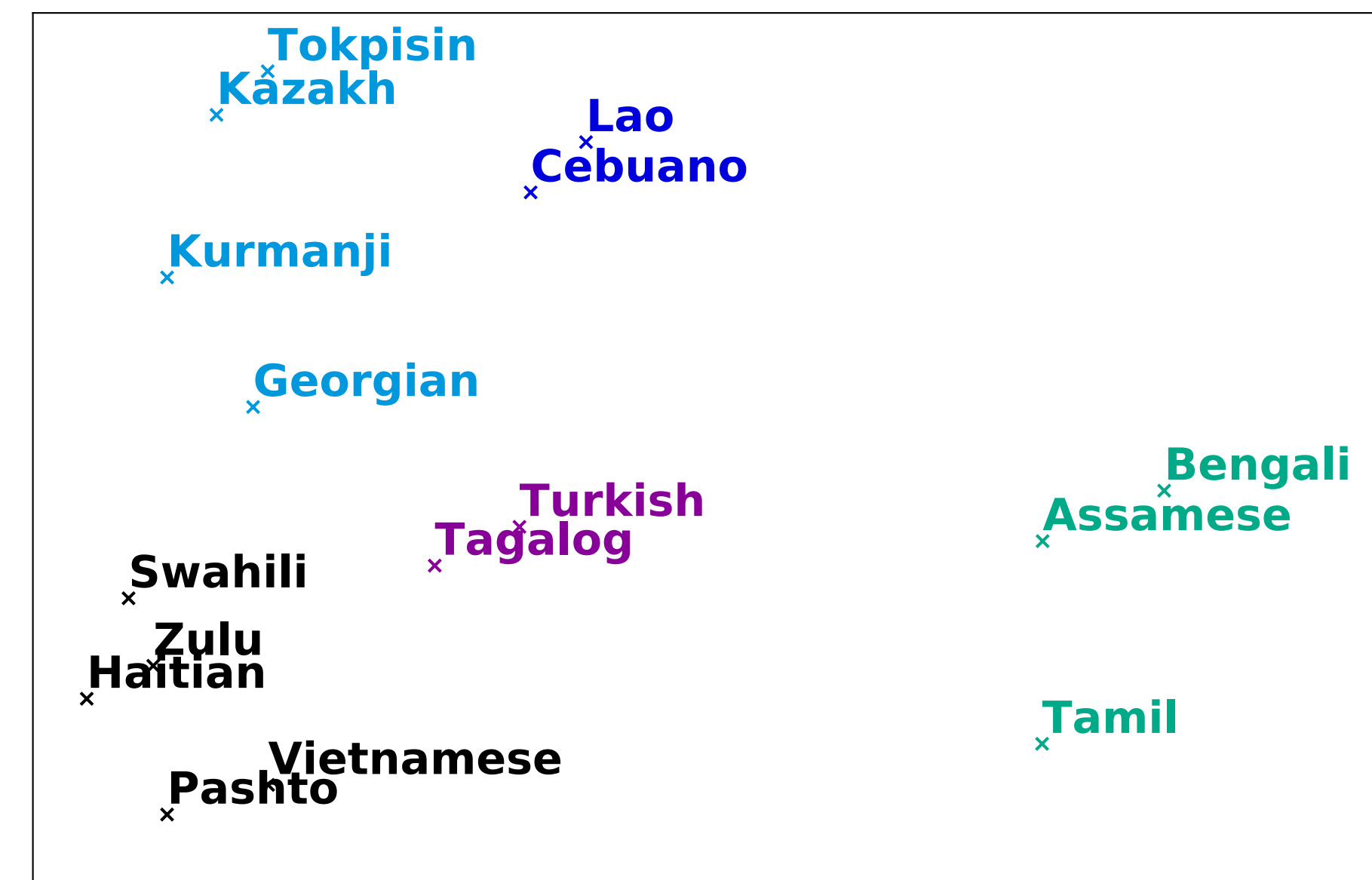
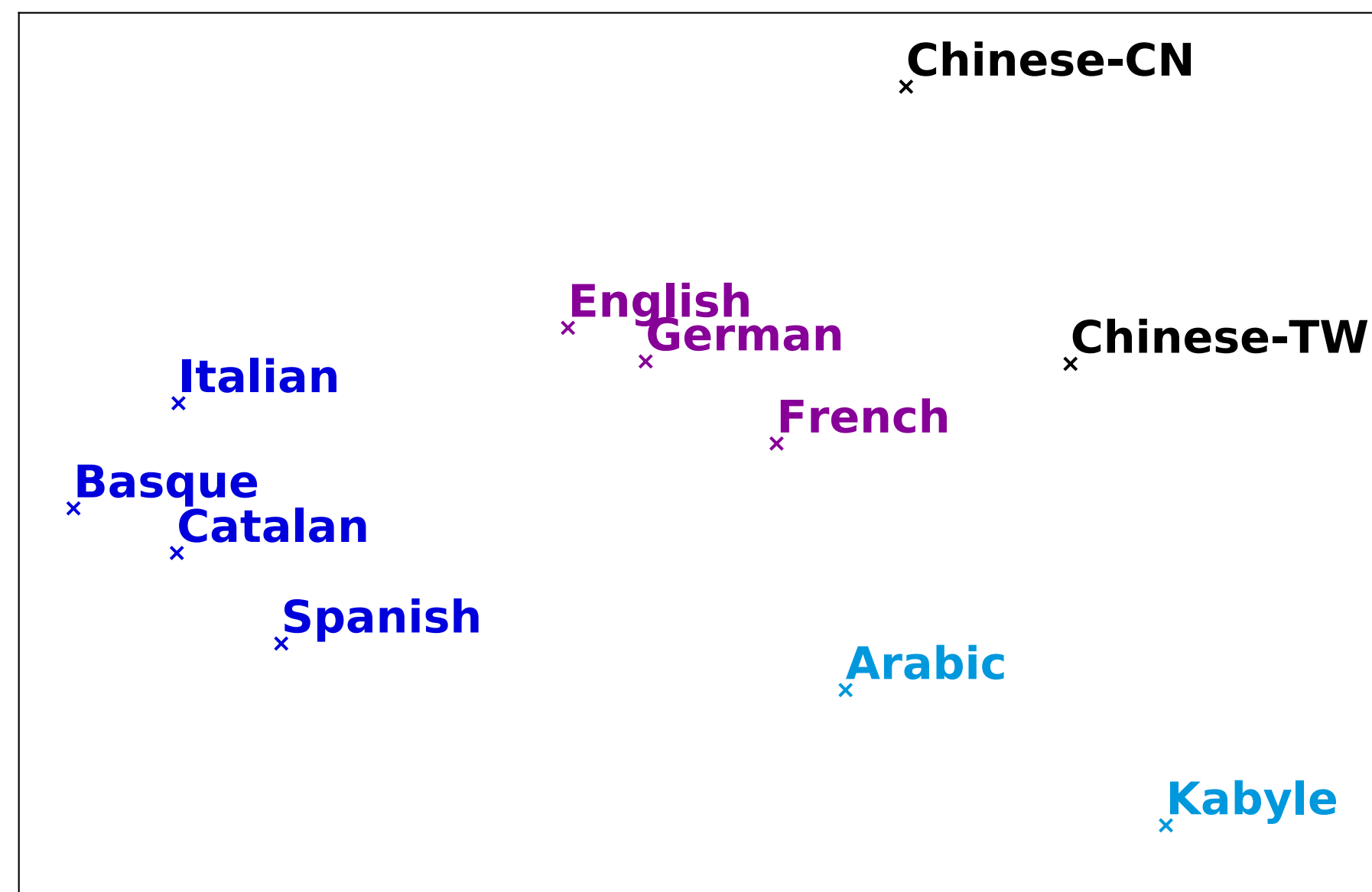
Similar higher-resource language data helps the most for low-resource language



XLSR: Analysis of discrete latent speech representations

PCA visualization of latent discrete representations from the multilingual codebook

Similar languages tend to share discrete tokens and thus cluster together



Conclusion

- For the first time, pre-training for speech works very well in both low-resource and high-resource setup.
- Cross-lingual training improves low-resource languages.
- Pre-training and self-training are complementary.
- Using only 10 minutes (48 utterances) of transcribed data rivals best system trained on 960h from 1 year ago.
- Code and models are available in the fairseq GitHub repo + Hugging Face.



Future directions

- What is learnt at different layers?
- Learning representations at different granularities.
- Can we learn ASR systems without any supervision at all?
- Can we generate speech with the learned representations?

Thank you



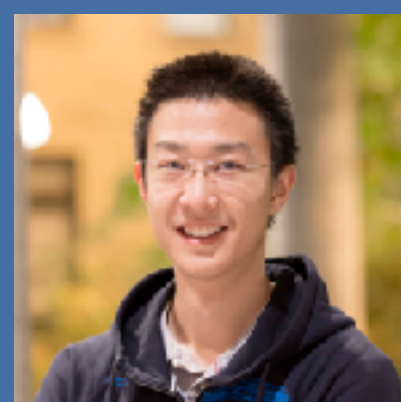
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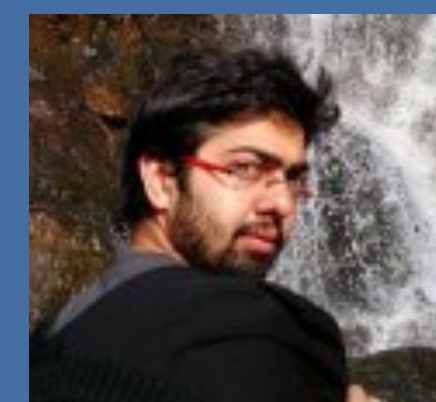
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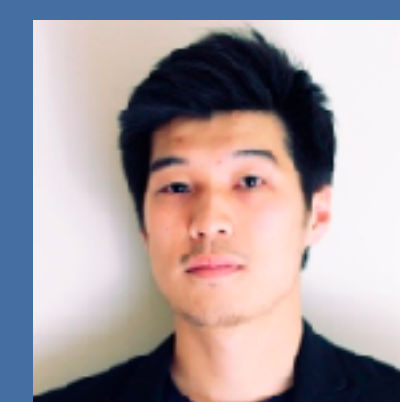
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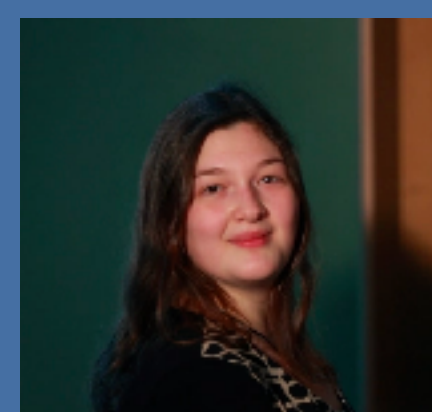
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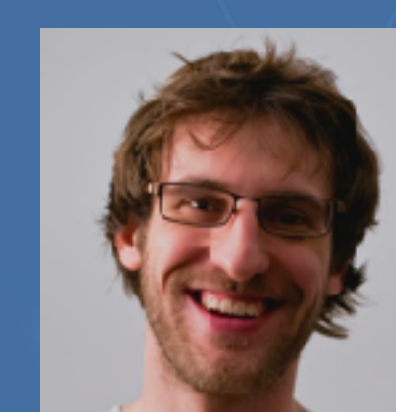
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